



# PPCES 2017

Runtime Correctness Checking Tools

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# MPI runtime correctness checking

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# How many errors can you spot in this tiny example?

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INTEGER, &type);

    MPI_Recv (buf, 2, MPI_INT, size - rank, 123, MPI_COMM_WORLD, MPI_STATUS_IGNORE);

    MPI_Send (buf, 2, type, size - rank, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    return 0;
}
```

No MPI\_Init before first MPI-call

Fortran type in C

Recv-recv deadlock

Rank0: src=size (out of range)

Type not committed before use

Type not freed before end of main

Send 4 int, recv 2 int: truncation

No MPI\_Finalize before end of main

# MPI usage errors

---

- MPI programming is error prone
- Bugs may manifest as:
  - Crashes
  - Hangs
  - Wrong results
  - Not at all! (Sleeping bugs)
- Tools help to detect these issues



## MPI usage errors (2)

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- Complications in MPI usage:
  - Non-blocking communication
  - Persistent communication
  - Complex collectives (e.g. Alltoallw)
  - Derived datatypes
  - Non-contiguous buffers
- Error Classes include:
  - Incorrect arguments
  - Resource errors
  - Buffer usage
  - Type matching
  - Deadlocks

# Fixed these errors:

---

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INTEGER, &type);

    MPI_Recv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, MPI_STATUS_IGNORE);

    MPI_Send (buf, 2, type, size - rank - 1, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    MPI_Finalize ();

    return 0;
}
```

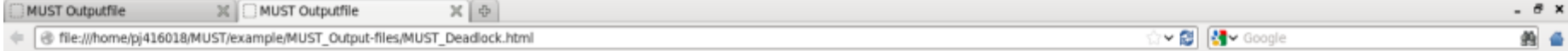
# Must detects deadlocks

Who? What? Where? Details

Rank(s)	Type	Message	From	References
	Error	The application issued a set of MPI calls that can cause a deadlock! A graphical representation of this situation is available in a <a href="#">detailed deadlock view</a> ( <a href="#">MUST_Output-files/MUST_Deadlock.html</a> ). References 1-2 list the involved calls (limited to the first 5 calls, further calls may be involved). The application still runs, if the deadlock manifested (e.g. caused a hang on this MPI implementation) you can attach to the involved ranks with a debugger or abort the application (if necessary).		References of a representative process: reference 1 rank 0: <b>MPI_Recv</b> (1st occurrence) called from: #0 main@example.c:15 reference 2 rank 1: <b>MPI_Recv</b> (1st occurrence) called from: #0 main@example.c:15

Click for graphical representation of the detected deadlock situation.

# Graphical representation of deadlocks



MUST Deadlock Details, date: Thu Nov 28 13:38:06 2013.

[Back to MUST error report](#)

## Message

The application issued a set of MPI calls that can cause a deadlock! The graphs below show details on this situation. This includes a wait-for graph that shows active wait-for dependencies between the processes that cause the deadlock. Note that this process set only includes processes that cause the deadlock and no further processes. A legend details the wait-for graph components in addition, while a parallel call stack view summarizes the locations of the MPI calls that cause the deadlock. Below these graphs, a message queue graph shows active and unmatched point-to-point communications. This graph only includes operations that could have been intended to match a point-to-point operation that is relevant to the deadlock situation. Finally, a parallel call stack shows the locations of any operation in the parallel call stack. The leaves of this call stack graph show the components of the message queue graph that they span. The application still runs, if the deadlock manifested (e.g. caused a hang on this MPI implementation) you can attach to the involved ranks with a debugger or abort the application (if necessary).

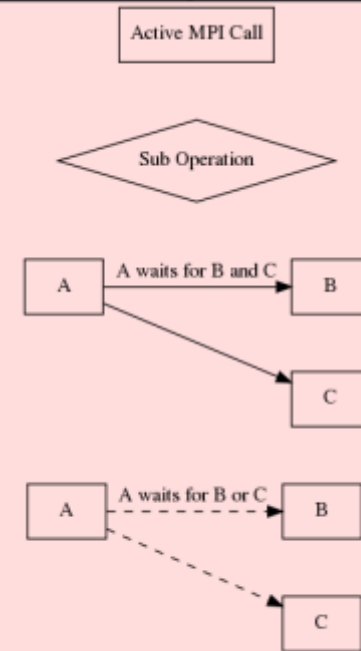
## Active Communicators

Comm: A  
MPI COMM WORLD

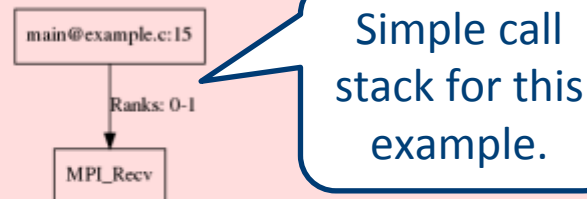
## Wait-for Graph



## Legend



## Call Stack



## Active and Relevant Point-to-Point Messages: Overview

## Active and Relevant Point-to-Point Messages: Callstack-view

# Fix1: use asynchronous receive

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INTEGER, &type);

    MPI_Request request;
    MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);

    MPI_Send (buf, 2, type, size - rank - 1, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    MPI_Finalize ();

    return 0;
}
```

Use asynchronous  
receive: (MPI\_Irecv)

# MUST detects errors in transfer buffer sizes / types

MUST Outputfile

file:///home/pj416018/MUST/example/MUST\_Output.html

MUST Output, starting date: Thu Nov 28 13:50:48 2013.

Size of sent message larger than receive buffer

Rank(s)	Type	Message	Comm	References
0	Error	A receive operation uses a (datatype,count) pair that can not hold the data transferred by the send it matches! The first element of the send that did not fit into the receive operation is at (contiguous)[0](MPI_INTEGER) in the send type (consult the MUST manual for a detailed description of datatype positions). The send operation was started at reference 1, the receive operation was started at reference 2. (Information on communicator: MPI_COMM_WORLD) (Information on send of count 2 with type:Datatype created at reference 3 is for Fortran, based on the following type(s): { MPI_INTEGER}) (Information on receive of count 2 with type:MPI_INT)	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18	References of a representative process: reference 1 rank 0: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18 reference 2 rank 1: <b>MPI_irecv</b> (1st occurrence) called from: #0 main@example-fix1.c:16 reference 3 rank 0: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix1.c:13
0-1	Error	Argument 3 (datatype) is not committed for transfer, call MPI_Type_commit before using the type for transfer! (Information on datatypeDatatype created at reference 1 is for Fortran, based on the following type(s): { MPI_INTEGER})	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18	References of a representative process: reference 1 rank 1: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix1.c:13
0	Error	The memory regions to be transferred by this send operation overlap with regions spanned by a pending non-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI_INT) The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for Fortran, based on the following type(s): { MPI_INTEGER}) This communication overlaps with the other communication at position:(contiguous)[0](MPI_INTEGER) A graphical representation of this situation is available in a <a href="#">detailed overlap view (MUST_Output-files/MUST_Overlap_0_0.html)</a> .	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18	References of a representative process: reference 1 rank 0: <b>MPI_irecv</b> (1st occurrence) called from: #0 main@example-fix1.c:16 reference 2 rank 0: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix1.c:13
1	Error	The memory regions to be transferred by this send operation overlap with regions spanned by a pending non-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI_INT) The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for Fortran, based on the following type(s): { MPI_INTEGER}) This communication overlaps with the other communication at position:(contiguous)[0](MPI_INTEGER) A graphical representation of this situation is available in a <a href="#">detailed overlap view (MUST_Output-files/MUST_Overlap_1_0.html)</a> .	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18	References of a representative process: reference 1 rank 1: <b>MPI_irecv</b> (1st occurrence) called from: #0 main@example-fix1.c:16 reference 2 rank 1: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix1.c:13
				References of a representative process:

# Fix2: use same message size for send and receive

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INTEGER, &type);

    MPI_Request request;
    MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);

    MPI_Send (buf, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    MPI_Finalize ();

    return 0;
}
```

Reduce the  
message size

# MUST detects errors in handling datatypes

Use of uncommitted datatype: `type`

0-1	Error	Argument 3 (datatype) is not committed for transfer, call <code>MPI_Type_commit</code> before using the type for transfer! (Information on datatypeDatatype created at reference 1 is for Fortran, based on the following type(s): { <code>MPI_INTEGER</code> })	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix1.c:18	References of a representative process: reference 1 rank 1: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix1.c:13
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Use of Fortran type in C, datatype mismatch between sender and receiver

1	Error	A send and a receive operation use datatypes that do not match! Mismatch occurs at (contiguous)[0]( <code>MPI_INTEGER</code> ) in the send type and at ( <code>MPI_INT</code> ) in the receive type (consult the MUST manual for a detailed description of datatype positions). A graphical representation of this situation is available in a <a href="#">detailed type mismatch view (MUST_Output-files/MUST_Typemismatch_1.html)</a> . The send operation was started at reference 1, the receive operation was started at reference 2. (Information on communicator: <code>MPI_COMM_WORLD</code> ) (Information on send of count 1 with type:Datatype created at reference 3 is for Fortran, committed at reference 4, based on the following type(s): { <code>MPI_INTEGER</code> }) (Information on receive of count 2 with type: <code>MPI_INT</code> )	Representative location: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix3.c:19	References of a representative process: reference 1 rank 1: <b>MPI_Send</b> (1st occurrence) called from: #0 main@example-fix3.c:19 reference 2 rank 0: <b>MPI_Recv</b> (1st occurrence) called from: #0 main@example-fix3.c:17 reference 3 rank 1: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix3.c:13 reference 4 rank 1: <b>MPI_Type_commit</b> (1st occurrence) called from: #0 main@example-fix3.c:14
---	-------	---	--	---

# Fix3: commit datatype before usage

## Fix4: use same C-type for both Integers

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INT, &type);
    MPI_Type_commit (&type);

    MPI_Request request;
    MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);

    MPI_Send (buf, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    MPI_Finalize ();

    return 0;
}
```

Use the integer datatype intended for usage in C

Commit the datatype before usage

# MUST detects data races in asynchronous communication

Data race between send and asynchronous receive operation

MUST Outputfile

MUST Output, starting date: Mon Dec 2 18:36:19 2013.

Rank(s)	Type	Message	Representative location:	References of a representative process:
1	Error	<p>The memory regions to be transferred by this send operation overlap with regions spanned by a pending non-blocking receive operation!</p> <p>(Information on the request associated with the other communication: Request activated at reference 1)</p> <p>(Information on the datatype associated with the other communication: MPI_INT)</p> <p>The other communication overlaps with this communication at position:(MPI_INT)</p> <p>(Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT})</p> <p>This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT)</p> <p>A graphical representation of this situation is available in a <a href="#">detailed overlap view (MUST_Outputfiles/MUST_Overlap_1_0.html)</a>.</p>	<p>MPI_Send (1st occurrence) called from: #0 main@example-fix4.c:19</p>	<p>reference 1 rank 1: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17</p> <p>reference 2 rank 1: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13</p> <p>reference 3 rank 1: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14</p>
0-1	Error	<p>There are 1 datatypes that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these datatypes:</p> <p>-Datatype 1: Datatype created at reference 1 is for C, committed at reference 2, based on the following type(s): { MPI_INT}</p>	<p>Representative location: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13</p>	<p>reference 1 rank 1: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13</p> <p>reference 2 rank 1: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14</p>
0-1	Error	<p>There are 1 requests that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these requests:</p> <p>-Request 1: Request activated at reference 1</p>	<p>Representative location: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17</p>	<p>reference 1 rank 1: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17</p>
0	Error	<p>The memory regions to be transferred by this send operation overlap with regions spanned by a pending non-blocking receive operation!</p> <p>(Information on the request associated with the other communication: Request activated at reference 1)</p> <p>(Information on the datatype associated with the other communication: MPI_INT)</p> <p>The other communication overlaps with this communication at position:(MPI_INT)</p> <p>(Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT})</p> <p>This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT)</p> <p>A graphical representation of this situation is available in a <a href="#">detailed overlap view (MUST_Outputfiles/MUST_Overlap_0_0.html)</a>.</p>	<p>Representative location: MPI_Send (1st occurrence) called from: #0 main@example-fix4.c:19</p>	<p>reference 1 rank 0: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17</p> <p>reference 2 rank 0: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13</p> <p>reference 3 rank 0: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14</p>

# Graphical representation of the race condition



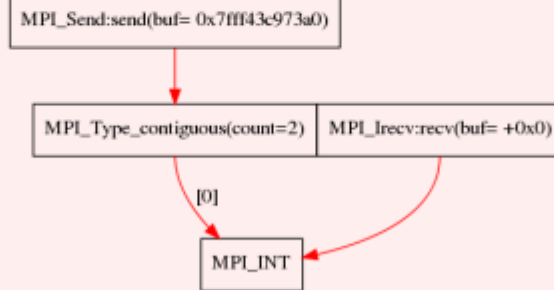
MUST Overlap Details, date: Mon Dec 2 18:36:19 2013.

[Back to MUST error report](#)

## Message

The application issued a set of MPI calls that overlap in communication buffers! The graph below shows details on this situation. The first colliding item of each involved communication request is highlighted.

## Datatype Graph



Graphical representation of the data race location

# Fix5: use independent memory regions

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INTEGER, &type);
    MPI_Type_commit (&type);

    MPI_Request request;
    MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);

    MPI_Send (buf + 4, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);

    printf ("Hello, I am rank %d of %d.\n", rank, size);

    MPI_Finalize ();

    return 0;
}
```

Offset points to  
independent  
memory

# MUST detects leaks of user defined objects

MUST Outputfile

file:///home/pj416018/MUST/example/MUST\_output.html

MUST Output, starting date: Thu Nov 28 13:55:26 2013.

Rank(s)	Type	Message	From	References
0-1	Error	There are 1 datatypes that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these datatypes: -Datatype 1: Datatype created at reference 1 is for C, committed at reference 2, based on the following type(s): { MPI_INT }	Representative location: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix5.c:13	References of a representative process: reference 1 rank 0: <b>MPI_Type_contiguous</b> (1st occurrence) called from: #0 main@example-fix5.c:13 reference 2 rank 0: <b>MPI_Type_commit</b> (1st occurrence) called from: #0 main@example-fix5.c:14
0-1	Error	There are 1 requests that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these requests: -Request 1: Request activated at reference 1	Representative location: (1st occurrence) called from: #0 main@example-fix5.c:17	References of a representative process: reference 1 rank 0: <b>MPI_irecv</b> (1st occurrence) called from: #0 main@example-fix5.c:17

MUST has completed successfully, end date: Thu Nov 28 13:55:26 2013.

Leak of user defined datatype object

Unfinished non-blocking receive is resource leak and missing synchronization

- User defined objects include
  - MPI\_Comms (even by MPI\_Comm\_dup)
  - MPI\_Datatypes
  - MPI\_Groups

# Fix6: deallocate datatype object

# Fix7: use MPI\_Wait to finish asynchronous communication

```
#include <mpi.h>
#include <stdio.h>

int main (int argc, char** argv)
{
    int rank, size, buf[8];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &size);

    MPI_Datatype type;
    MPI_Type_contiguous (2, MPI_INT, &type);
    MPI_Type_commit (&type);

    MPI_Request request;
    MPI_Irecv (buf, 2, MPI_INT, size - rank - 1, 123, MPI_COMM_WORLD, &request);

    MPI_Send (buf + 4, 1, type, size - rank - 1, 123, MPI_COMM_WORLD);

    MPI_Wait (&request, MPI_STATUS_IGNORE);

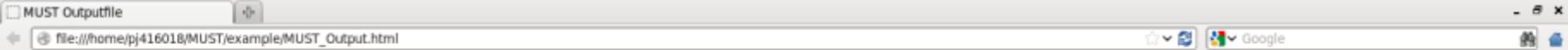
    printf ("Hello, I am rank %d of %d.\n", rank, size);
    MPI_Type_free (&type);

    MPI_Finalize ();

    return 0;
}
```

Finish the asynchronous communication

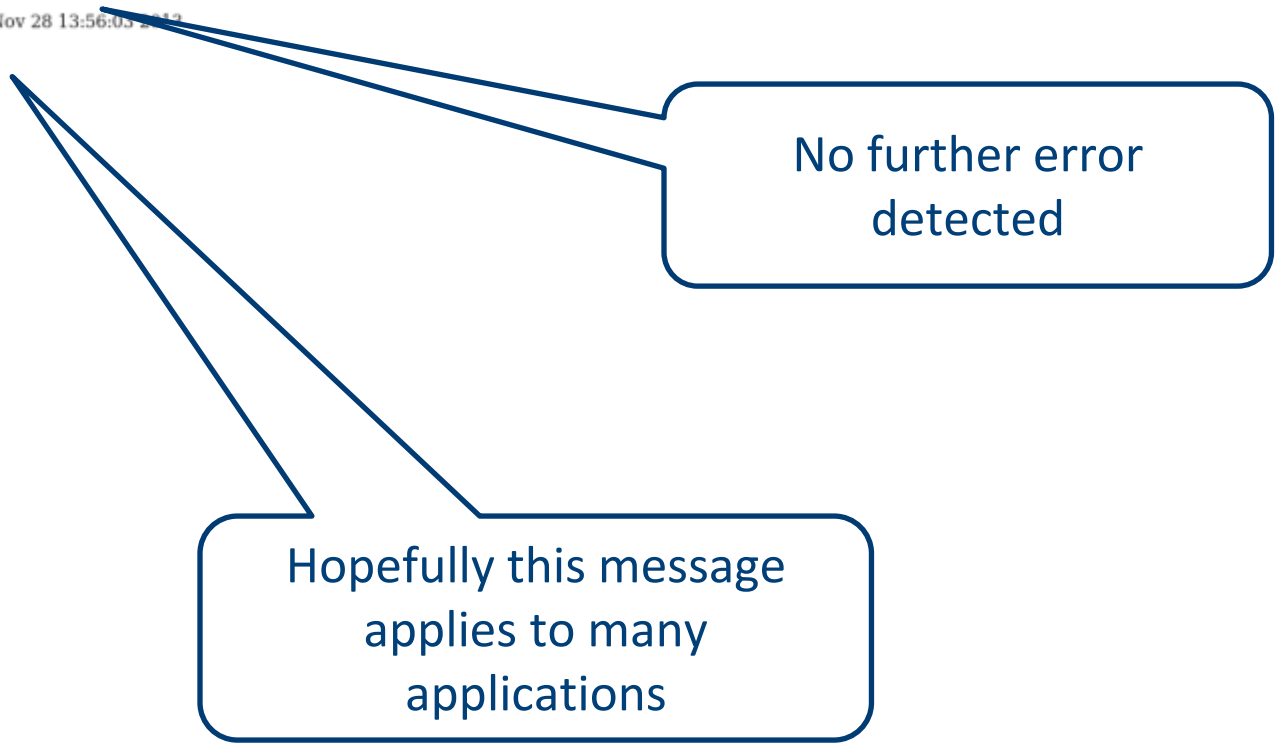
Deallocate the created datatype



MUST Output, starting date: Thu Nov 28 13:56:03 2013.

Rank(s)	Type	Message	From	References
	Information	MUST detected no MPI usage errors nor any suspicious behavior during this application run.		

MUST has completed successfully, end date: Thu Nov 28 13:56:03 2013.



# Tool Overview – Approaches Techniques

- Debuggers:
  - Helpful to pinpoint any error
  - Finding the root cause may be hard
  - Won't detect sleeping errors
  - E.g.: gdb, TotalView, Allinea DDT
- Static Analysis:
  - Compilers and Source analyzers
  - Typically: type and expression errors
  - E.g.: MPI-Check
- Model checking:
  - Requires a model of your applications
  - State explosion possible
  - E.g.: MPI-Spin

```
MPI_Recv (buf, 5, MPI_INT,  
-1,  
123, MPI_COMM_WORLD,  
&status);
```

“-1” instead of “MPI\_ANY\_SOURCE”

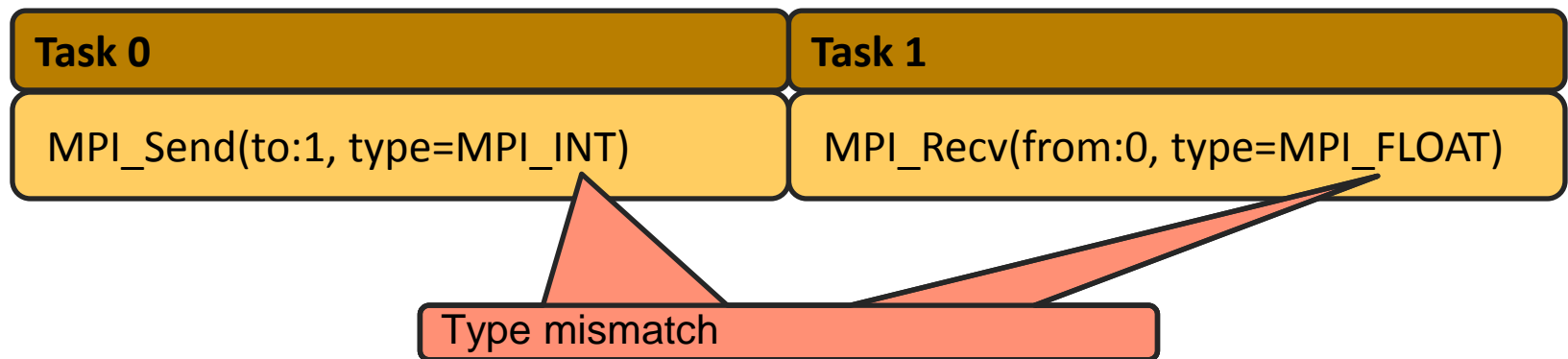
```
if (rank == 1023)  
crash ();
```

Only works with less than 1024 tasks

## Tool Overview – Approaches Techniques (2)

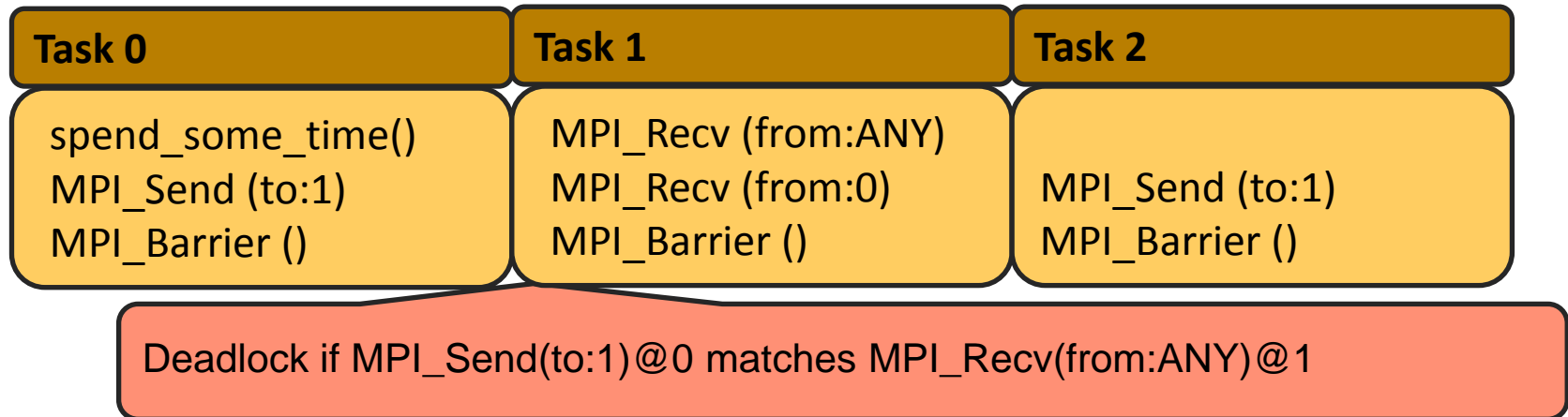
---

- Runtime error detection:
  - Inspect MPI calls at runtime
  - Limited to the timely interleaving that is observed
  - Limited to the execution branches actually reached during execution
  - Causes overhead during application run
  - E.g.: Intel Trace Analyzer, Umpire, Marmot, MUST

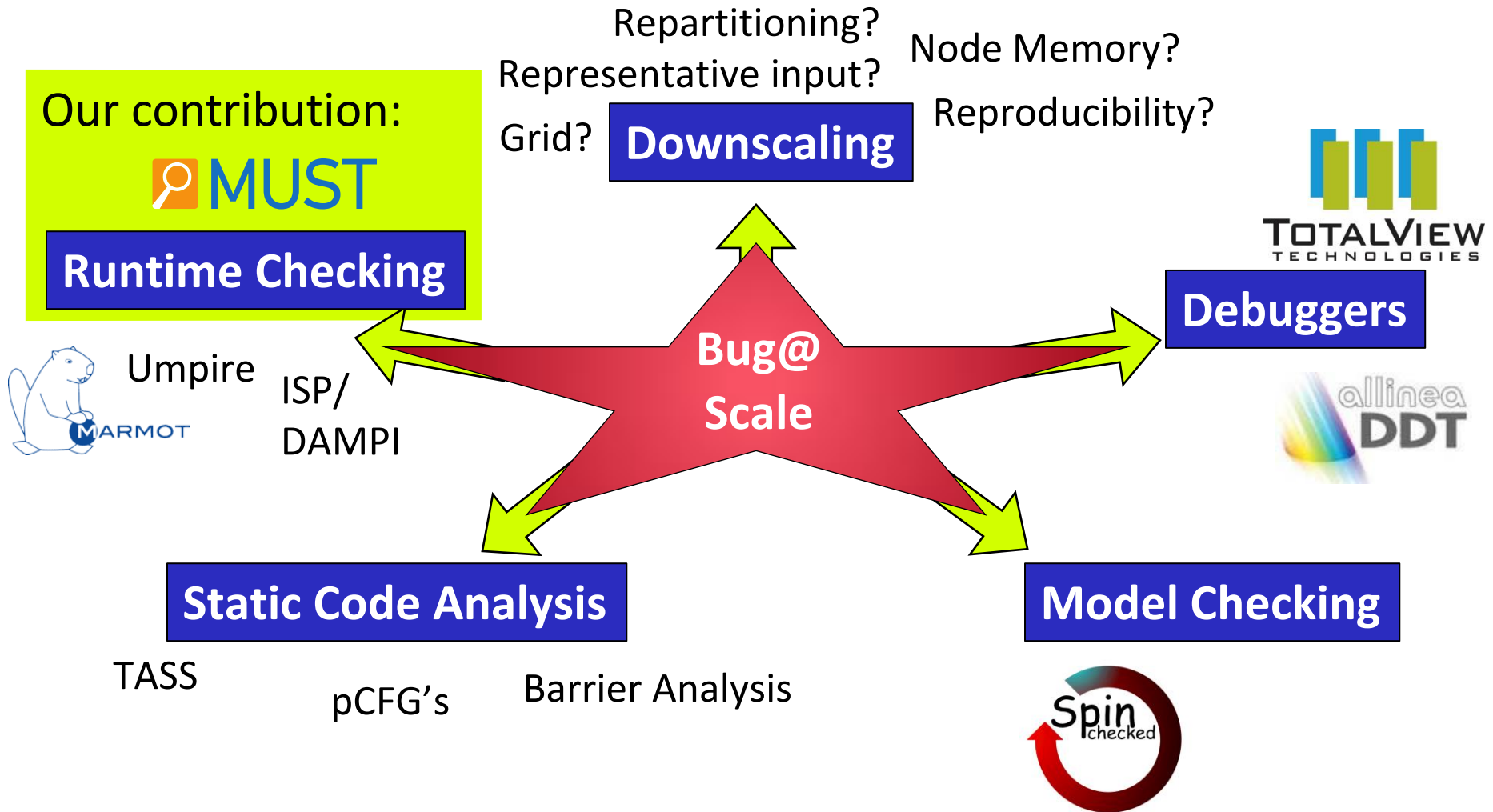


## Tool Overview – Approaches Techniques (3)

- Formal verification:
  - Extension of runtime error detection
  - Explores all relevant interleavings (explore around nondet.)
  - Detects errors that only manifest in some runs
  - Possibly many interleavings to explore
  - E.g.: ISP



# Approaches to Remove Bugs (Selection)



# MUST – Basic Usage

---

- Load MUST module:

```
% module load UNITE must
```

- Apply MUST with an mpiexec wrapper, that's it:

```
% $MPICC source.c -o exe  
% $MPIRUN -np 4 ./exe
```

- Replace:

```
% $MPICC -g source.c -o exe  
% mustrun --must:mpiexec $MPIRUN -np 4 ./exe
```

or:

```
% mustrun -np 4 ./exe
```

- After run: inspect “MUST\_Output.html”

# MUST - Advanced usage

---

- MUST scales with application to 10000's processes
  - Use `--must:fanin`
- Read help:
  - `% mustrun --help`
- Read documentation:
  - <http://www.itc.rwth-aachen.de/must/>
- MUST is available for download (BSD license):
  - <http://www.itc.rwth-aachen.de/must/>
- Feedback via email:
  - [must-feedback@lists.rwth-aachen.de](mailto:must-feedback@lists.rwth-aachen.de)

# OpenMP runtime correctness checking

---

# OpenMP Correctness checking: ThreadSanitizer – Overview

---

- Correctness checking for threaded applications
- Integrated in clang and gcc compiler
- Low runtime overhead: 2x – 15x
- Used to find data races in browsers like Chrome and Firefox

# OpenMP Correctness checking: ThreadSanitizer – Usage

```
module load archer gcc/6
```

- Compile the program with clang compiler:

**C** `clang -fsanitize=thread -fopenmp -g myprog.c -o myprog`

**C++** `clang++ -fsanitize=thread -fopenmp -g myprog.cpp  
-o myprog`

**Fortran** `gfortran -fsanitize=thread -fopenmp -g myprog.f -c  
clang -fsanitize=thread -fopenmp -lgfortran myprog.o  
-o myprog`

- Execute:

```
OMP_NUM_THREADS=4 ./myprog
```

- Understand and correct the detected threading errors
- Edit the source code
- Repeat until no errors reported

# OpenMP Correctness checking: ThreadSanitizer – Result Summary

```
1 #include <stdio.h>
2
3 int main(int argc, char **argv) {
4     int a = 0;
5     #pragma omp parallel
6     {
7         if (a < 100) {
8             #pragma omp critical
9             a++;
10        }
11    }
12 }
```

**WARNING: ThreadSanitizer: data race**

• Read of size 4 at 0x7fffffffddcd by thread T2:

#0 .omp\_outlined. race.c:7  
(race+0x0000004a6dce)  
#1 \_\_kmp\_invoke\_microtask <null>  
(libomp\_tsan.so)

• Previous write of size 4 at 0x7fffffffddcd by main thread:

#0 .omp\_outlined. race.c:9  
(race+0x0000004a6e2c)  
#1 \_\_kmp\_invoke\_microtask <null>  
(libomp\_tsan.so)

**Thank you for your attention**