

OpenMP in Small Bites

Dr. Christian Terboven



Overview

Dr. Christian Terboven

OpenMP in Small Bites



- De-facto standard for Shared-Memory Parallelization.
- 1997: OpenMP 1.0 for FORTRAN
- 1998: OpenMP 1.0 for C and C++
- 1999: OpenMP 1.1 for FORTRAN
- 2000: OpenMP 2.0 for FORTRAN
- 2002: OpenMP 2.0 for C and C++
- 2005: OpenMP 2.5 now includes both programming languages.
- 05/2008: OpenMP 3.0
- 07/2011: OpenMP 3.1
- 07/2013: OpenMP 4.0
- 11/2015: OpenMP 4.5
- 11/2018: OpenMP 5.0



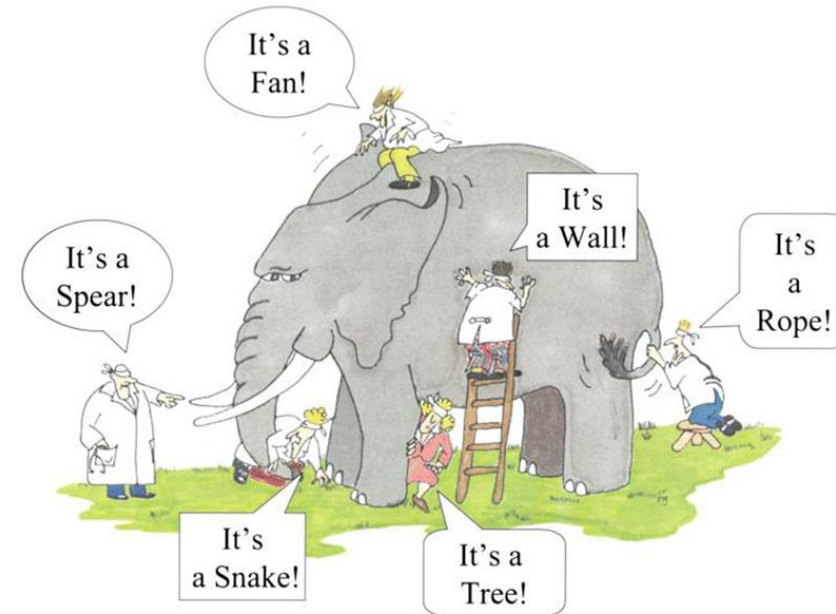
<http://www.OpenMP.org>

RWTH Aachen University
is a member of the
OpenMP Architecture
Review Board
(ARB) since 2006.



What is OpenMP?

- De-facto standard Application Programming Interface (API) to write shared memory parallel applications in C, C++, and Fortran
- Compiler Directives, Runtime routines and Environment variables



Introduction to OpenMP

Dr. Christian Terboven

OpenMP Overview & Parallel Region

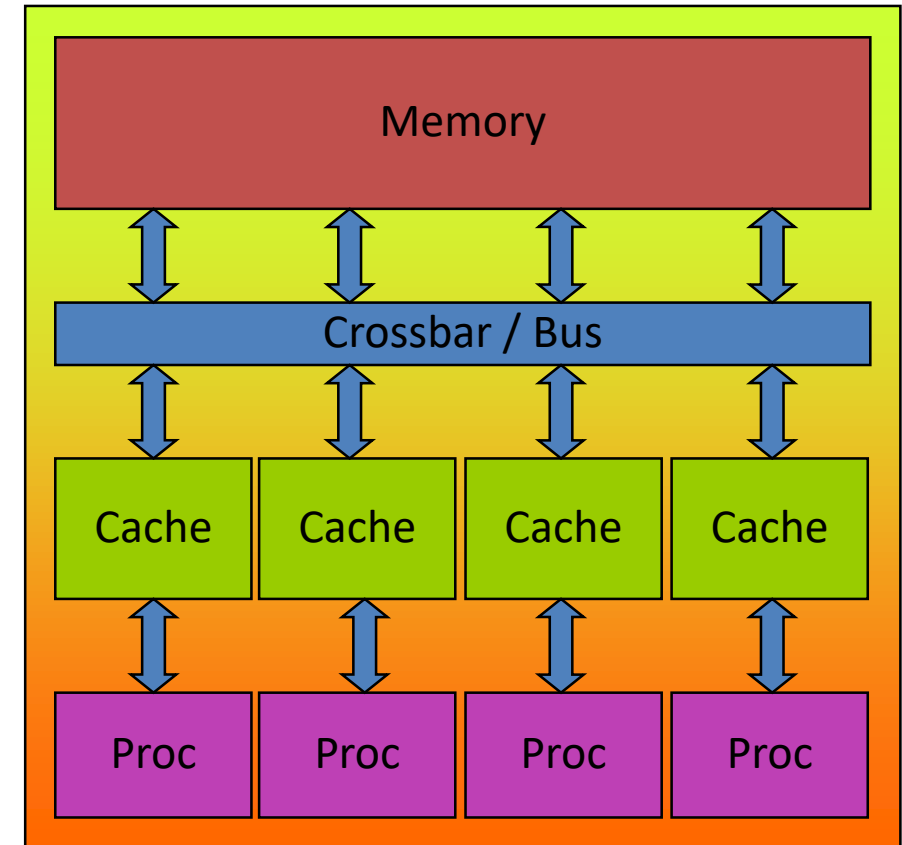


– OpenMP: Shared-Memory Parallel Programming Model

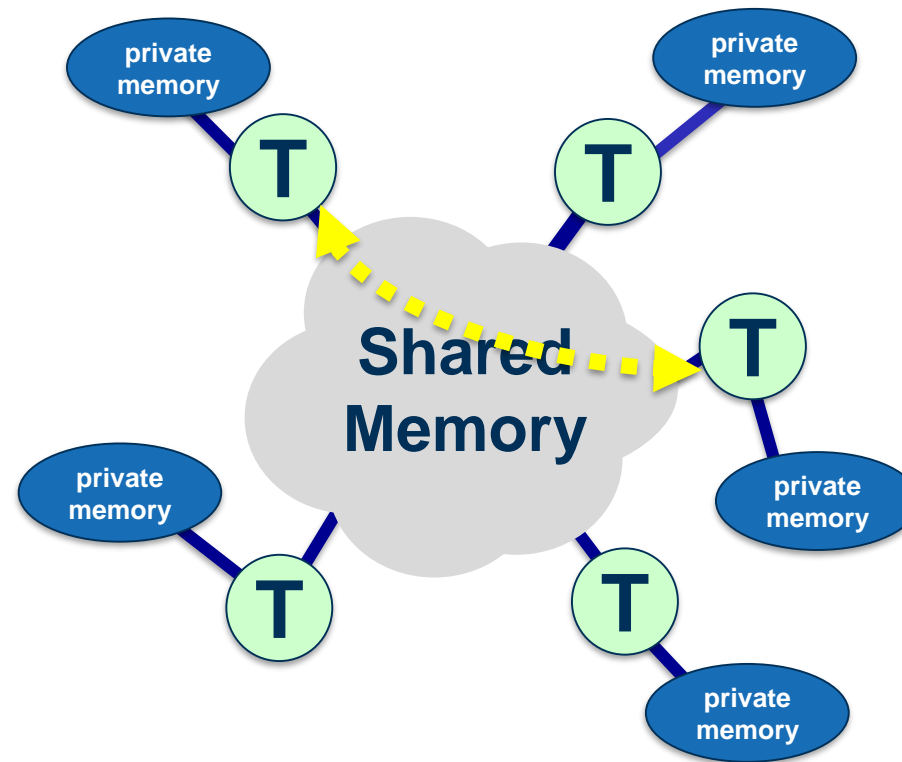
All processors/cores access a shared main memory.

Real architectures are more complex, as we will see later / as we have seen.

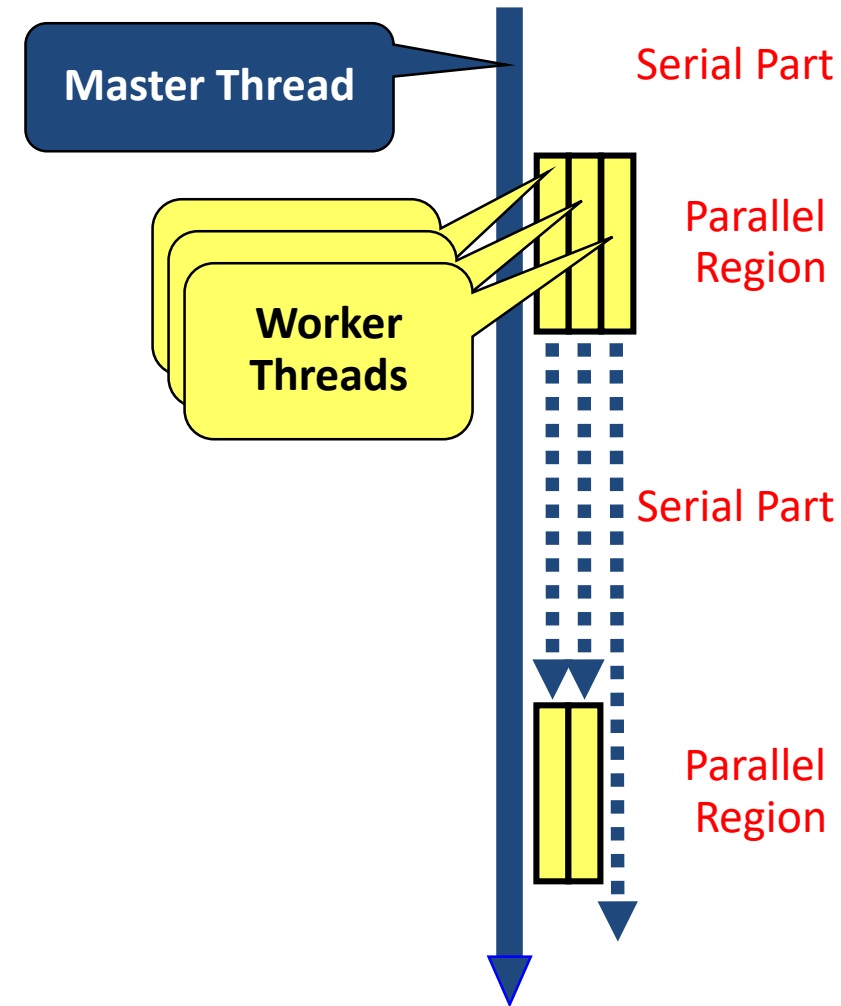
Parallelization in OpenMP employs multiple threads.



- All threads have access to the same, globally shared memory
- Data in private memory is only accessible by the thread owning this memory
- No other thread sees the change(s) in private memory
- Data transfer is through shared memory and is 100% transparent to the application



- OpenMP programs start with just one thread: The *Master*.
- *Worker* threads are spawned at *Parallel Regions*, together with the Master they form the *Team* of threads.
- In between Parallel Regions the Worker threads are put to sleep. The OpenMP *Runtime* takes care of all thread management work.
- Concept: *Fork-Join*.
- Allows for an incremental parallelization!



- The parallelism has to be expressed explicitly

C/C++

```
#pragma omp parallel
{
    ...
    structured block
    ...
}
```

Fortran

```
!$omp parallel
    ...
    structured block
    ...
!$omp end parallel
```

- *Structured Block*

- Exactly one entry point at the top
- Exactly one exit point at the bottom
- Branching in or out is not allowed
- Terminating the program is allowed (abort / exit)

- *Specification of number of threads:*

- **Environment variable:**
OMP_NUM_THREADS=...
- **Or: Via num_threads clause:**
add num_threads(num) to the parallel construct



Introduction to OpenMP

Dr. Christian Terboven

Hello OpenMP World



- From within a shell, global setting of the number of threads:

```
export OMP_NUM_THREADS=4  
./program
```

- From within a shell, one-time setting of the number of threads:

```
OMP_NUM_THREADS=4 ./program
```



Questions?

