



+ ☐ 19.56 updatex
+ ☐ 399.70 updateien
+ ☐ 0.00 gene
- ☐ 0.00 <<iteration loop>>
+ ☐ 447.52 genbc

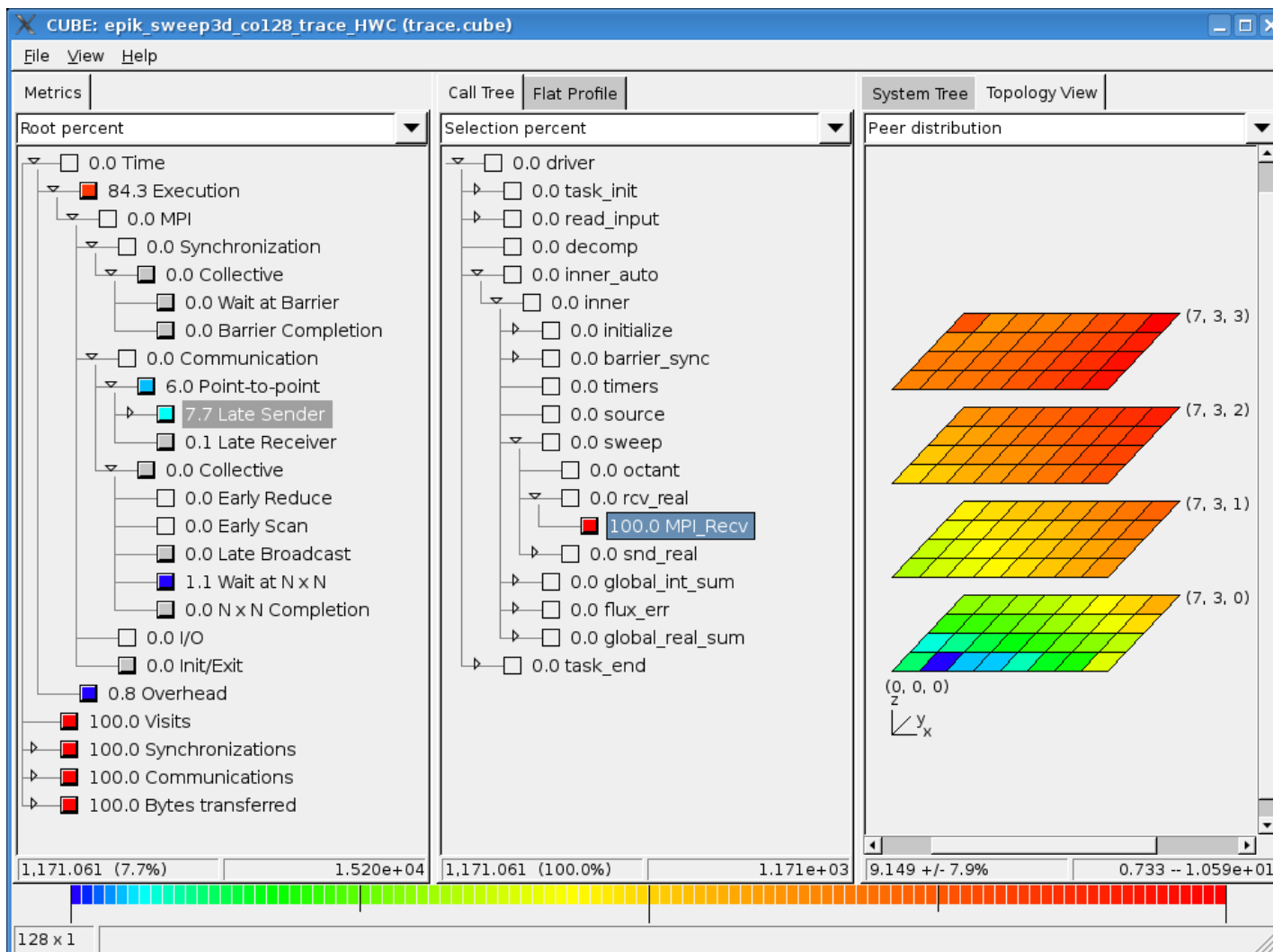


FAST SOLUTIONS
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☐ PAPI_L2_DCM
☒ PAPI_L2_ICM
☐ PAPI_L1_TCM

SCALASCA performance properties

“The metrics tour“

Markus Geimer
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VI-HPS

SOFTWARE

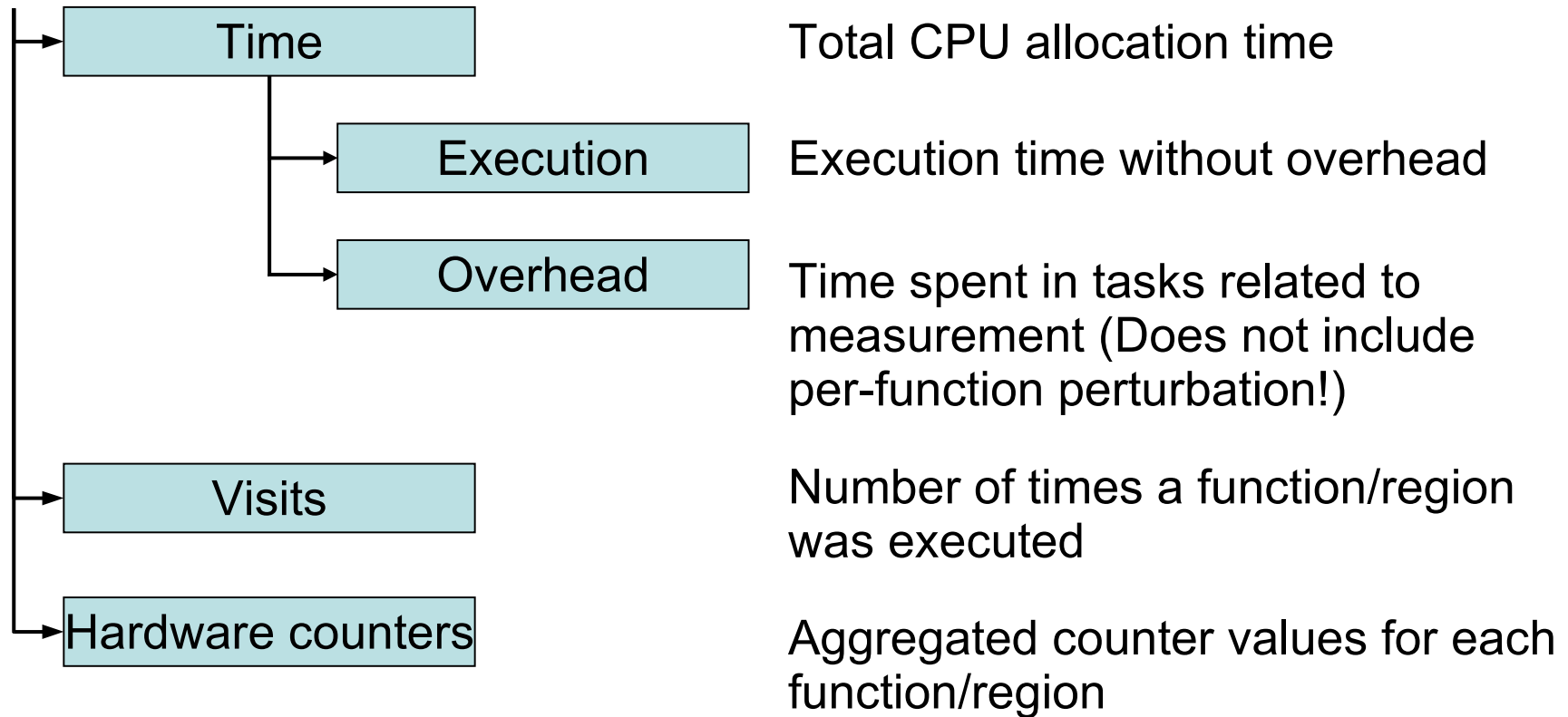
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Generic metrics



VI-HPS

SOFTWARE

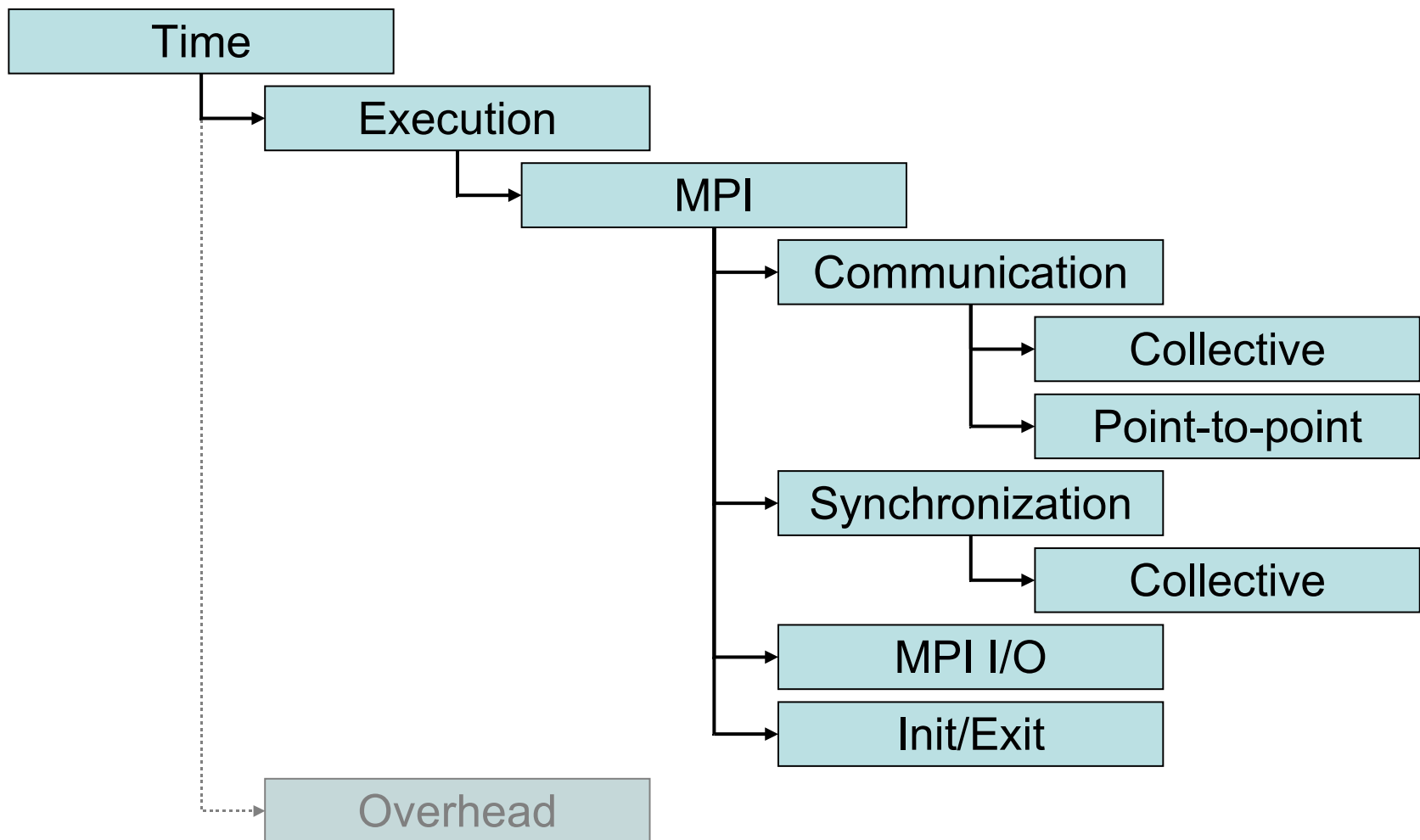
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MPI-related metrics



MPI

Time spent in pre-instrumented MPI functions

Communication

Time spent in MPI communication calls,
subdivided into collective and point-to-point

Synchronization

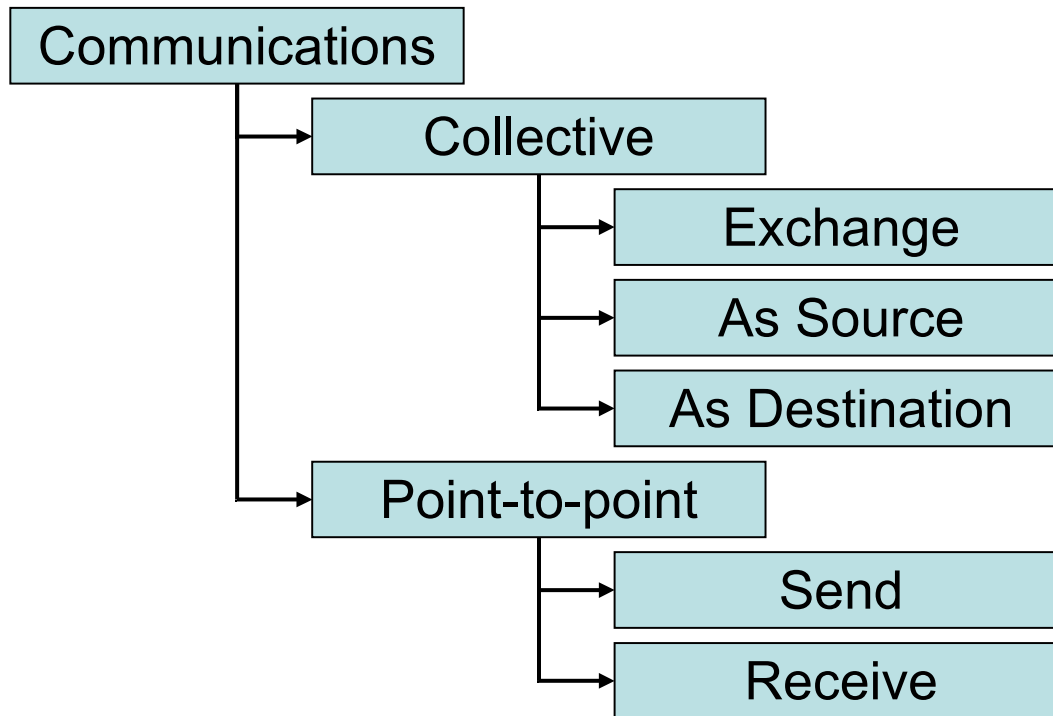
Time spent in calls to `MPI_Barrier`

MPI I/O

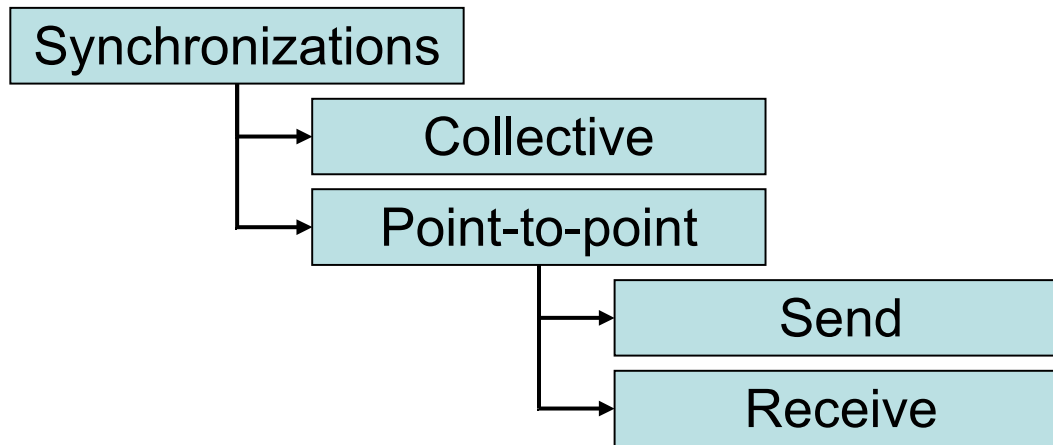
Time spent in MPI I/O functions (not yet supported)

Init/Exit

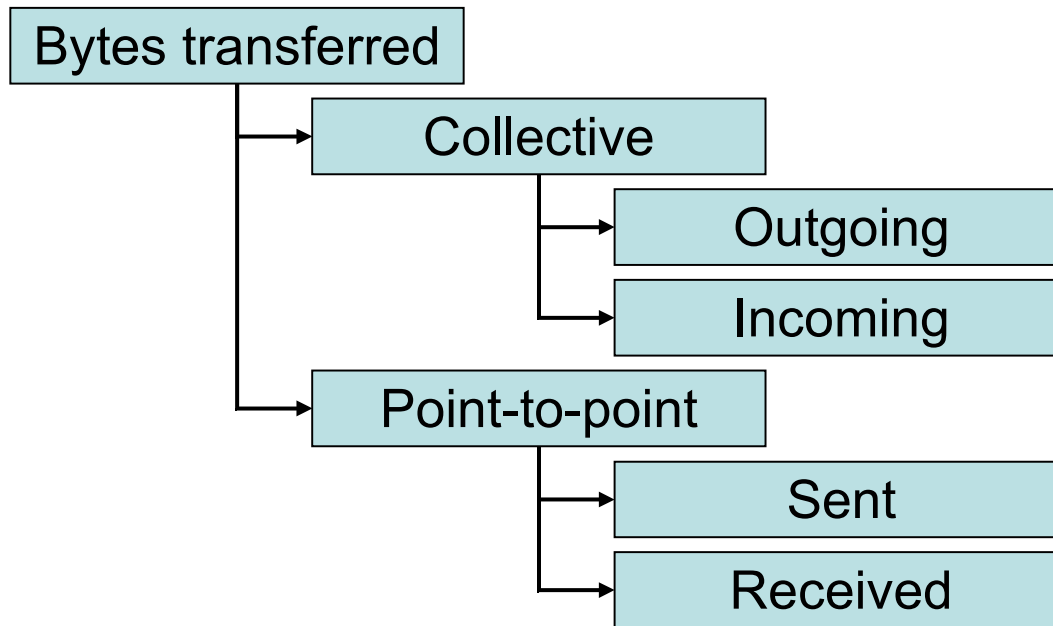
Time spent in `MPI_Init` and `MPI_Finalize`



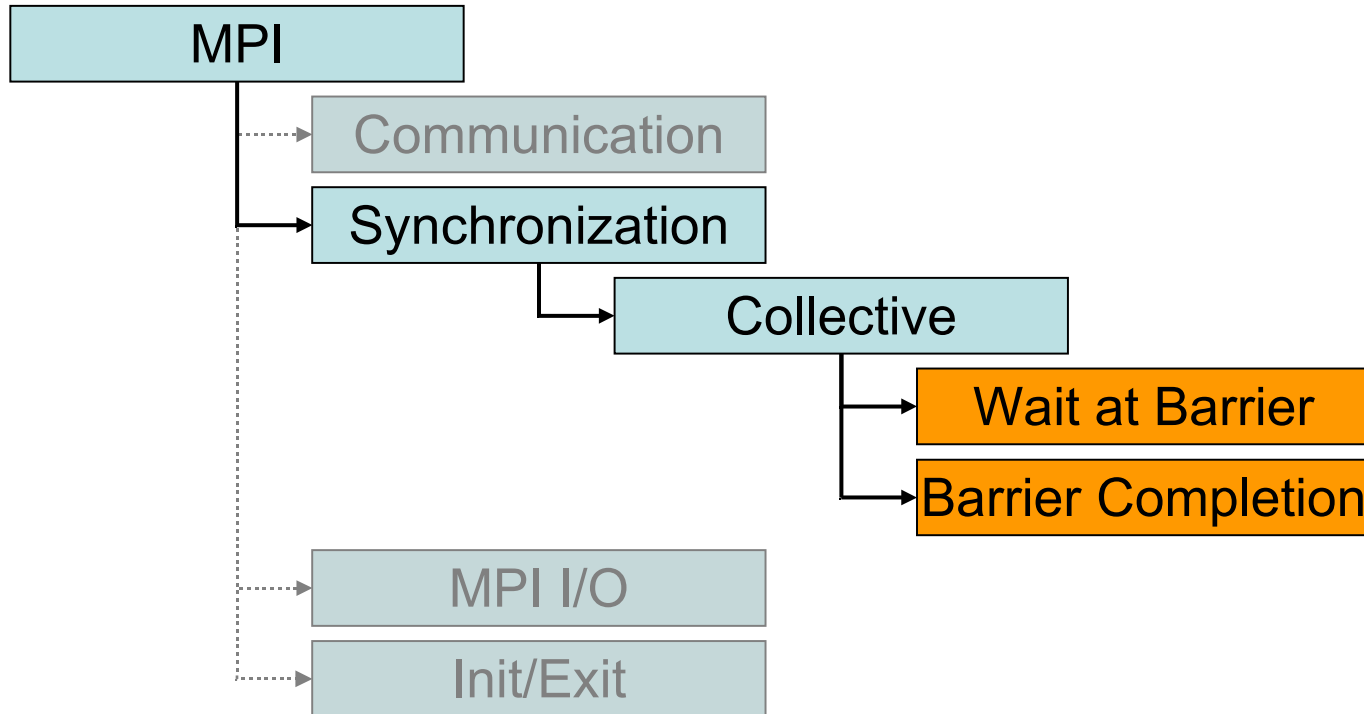
- Provides the number of calls to an MPI communication function of the corresponding class
- Zero-sized message transfers are considered synchronization!

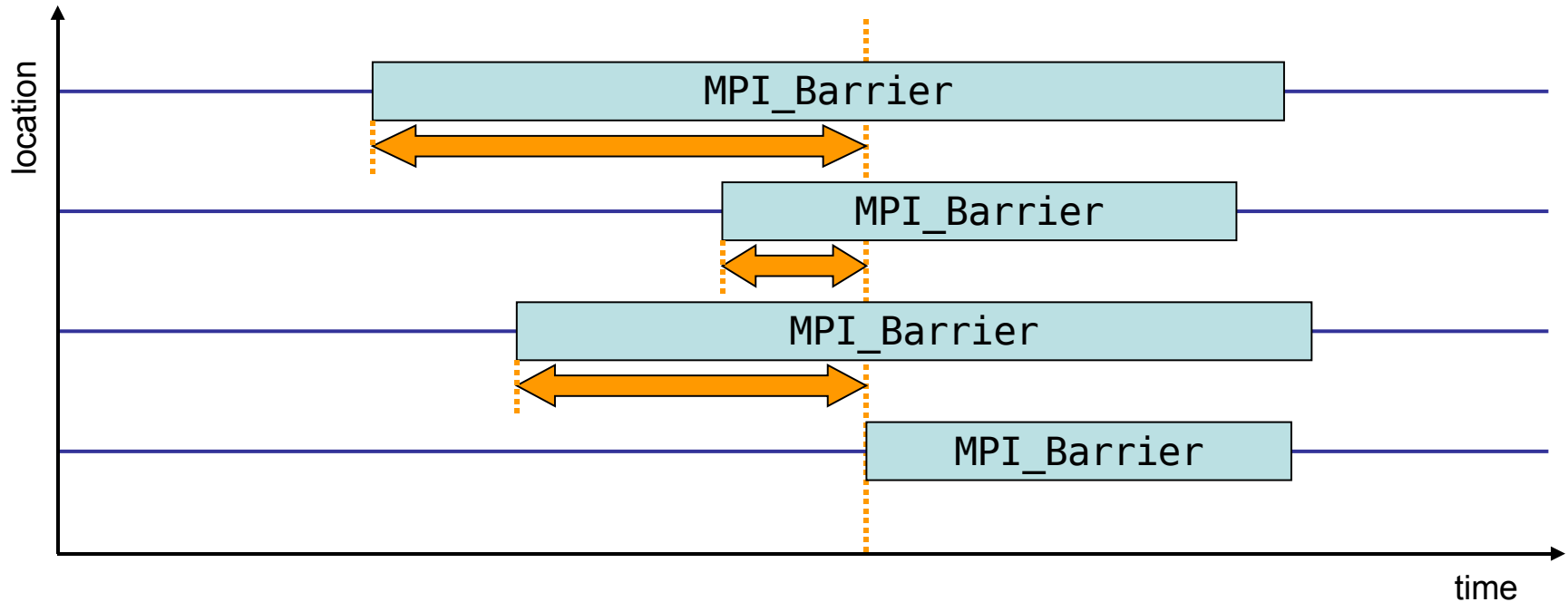


- Provides the number of calls to an MPI synchronization function of the corresponding class
- Synchronizations include zero-sized message transfers!

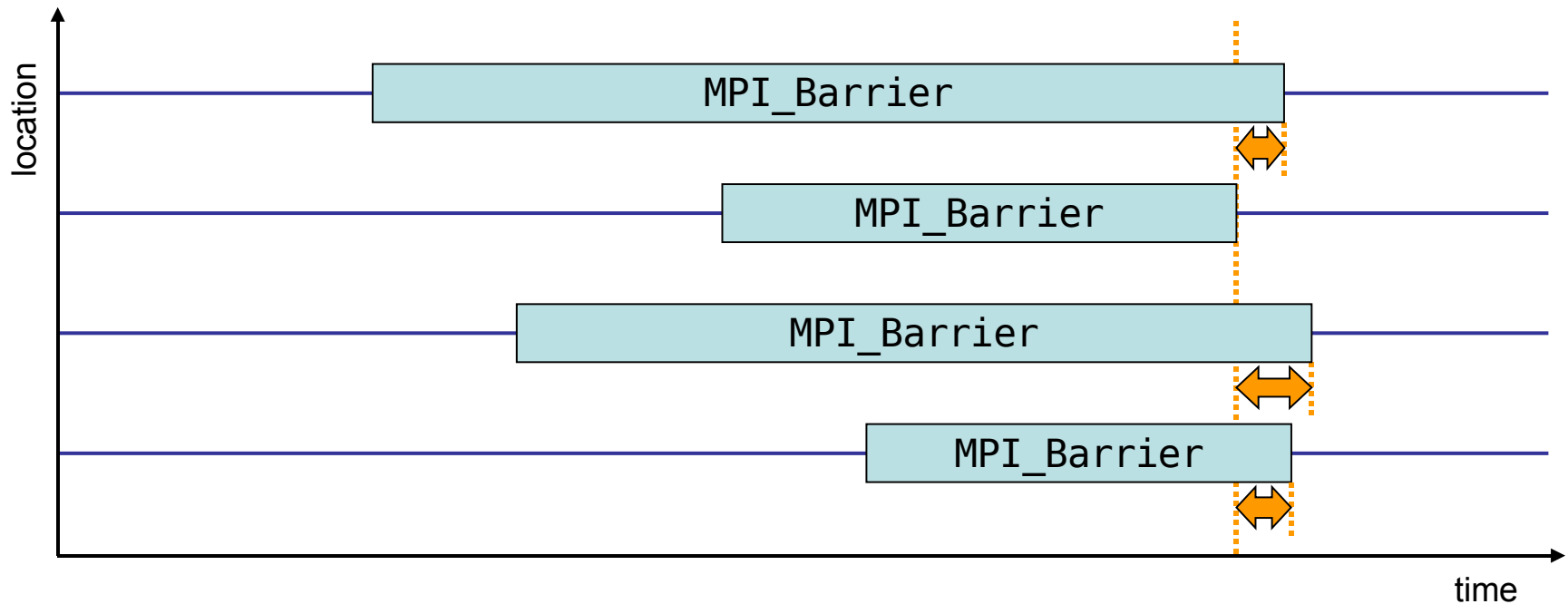


- Provides the number of bytes transferred by an MPI communication function of the corresponding class

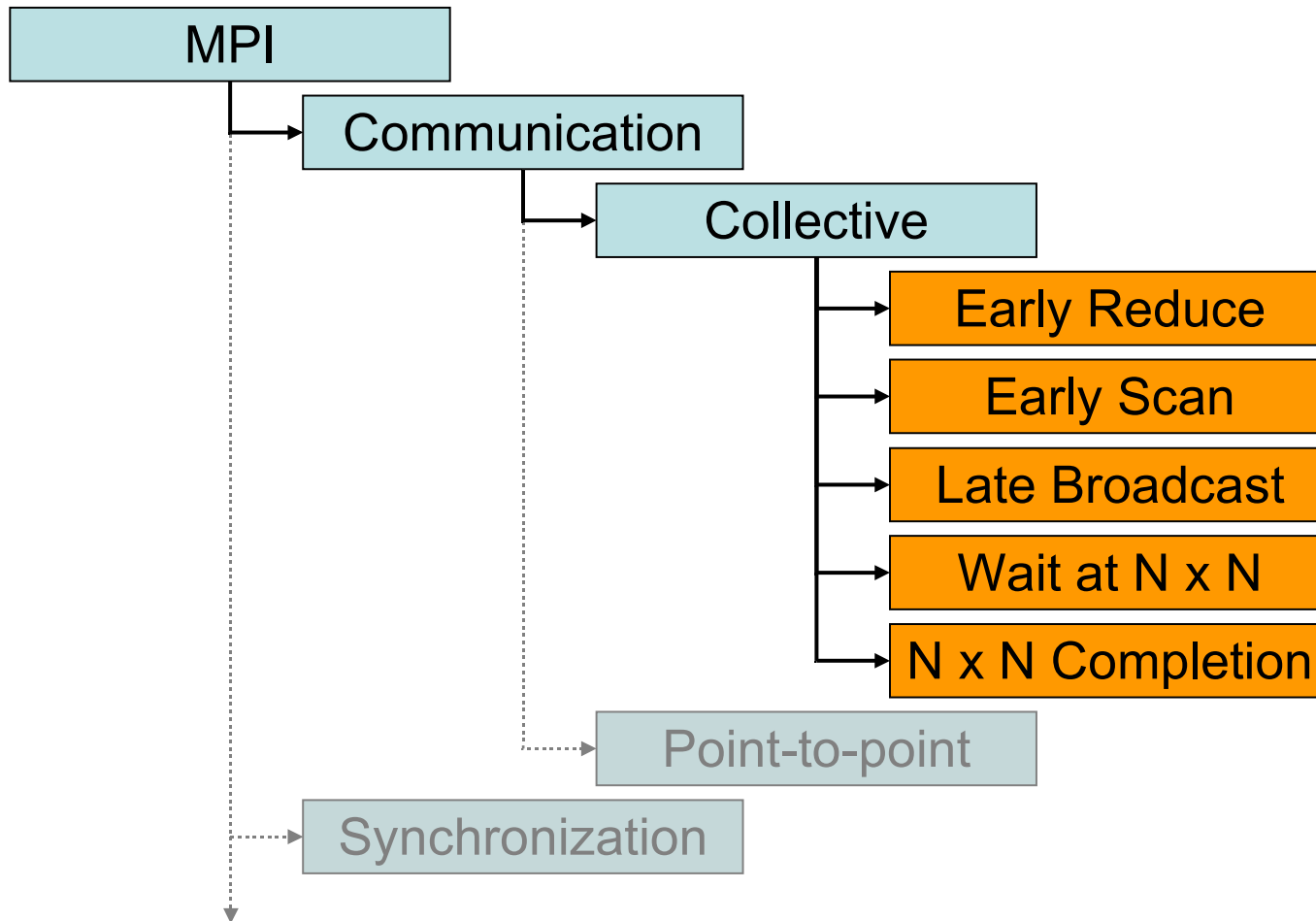


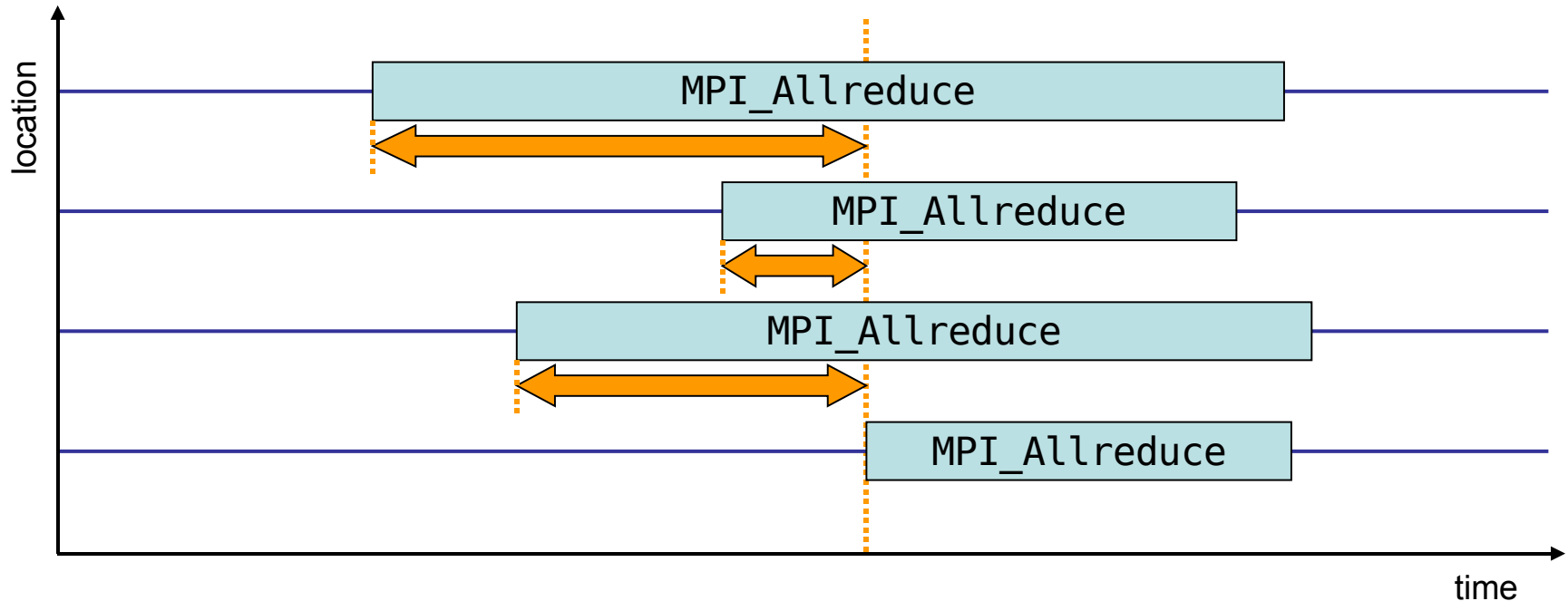


- Time spent waiting in front of a barrier call until the last process reaches the barrier operation
- Applies to: MPI_Barrier

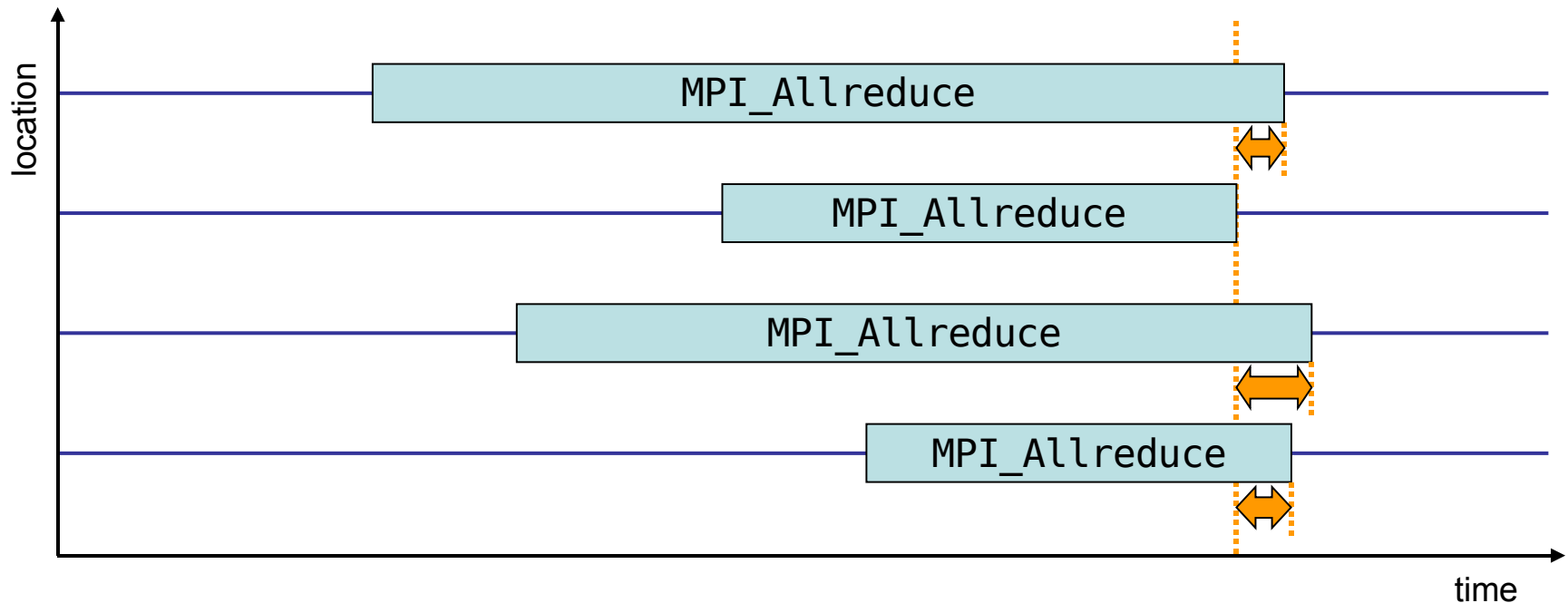


- Time spent in barrier after the first process has left the operation
- Applies to: MPI_Barrier

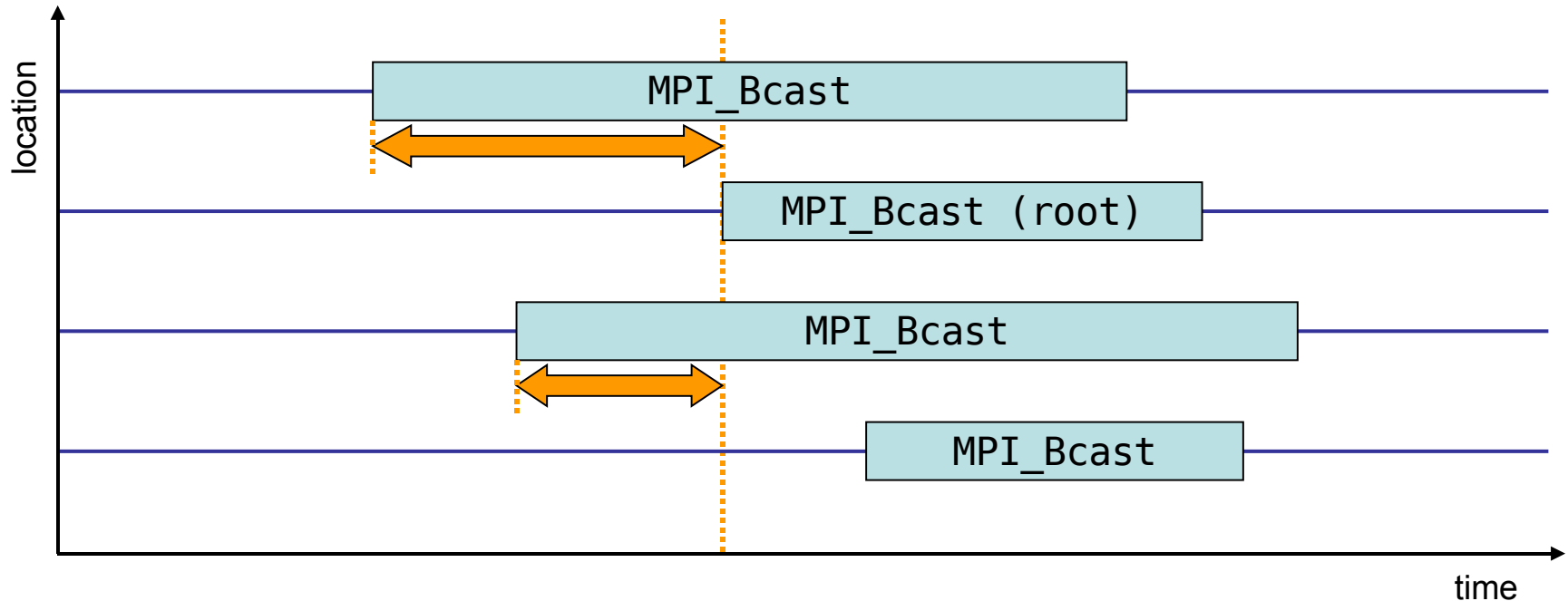




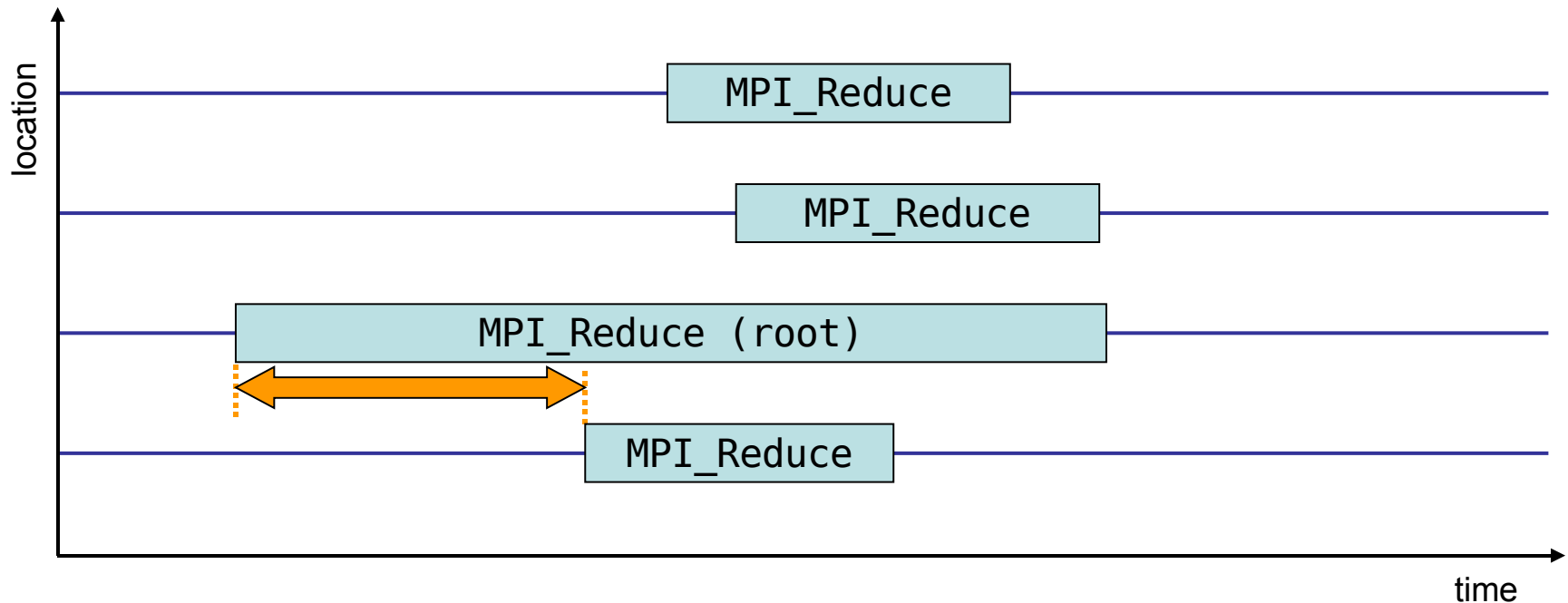
- Time spent waiting in front of a synchronizing collective operation call until the last process reaches the operation
- Applies to: `MPI_Allreduce`, `MPI_Alltoall`, `MPI_Alltoallv`, `MPI_Allgather`, `MPI_Allgatherv`, `MPI_Reduce_scatter`



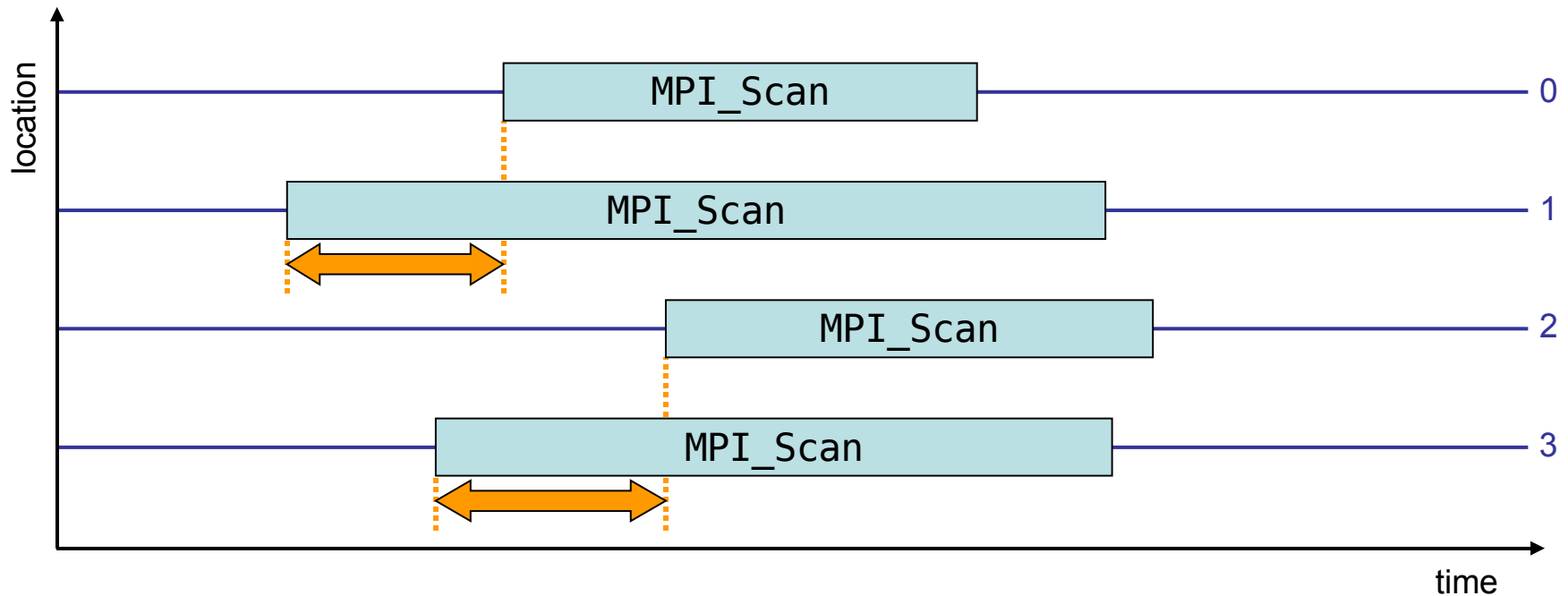
- Time spent in synchronizing collective operations after the first process has left the operation
- Applies to: MPI_Allreduce, MPI_Alltoall, MPI_Alltoallv, MPI_Allgather, MPI_Allgatherv, MPI_Reduce_scatter



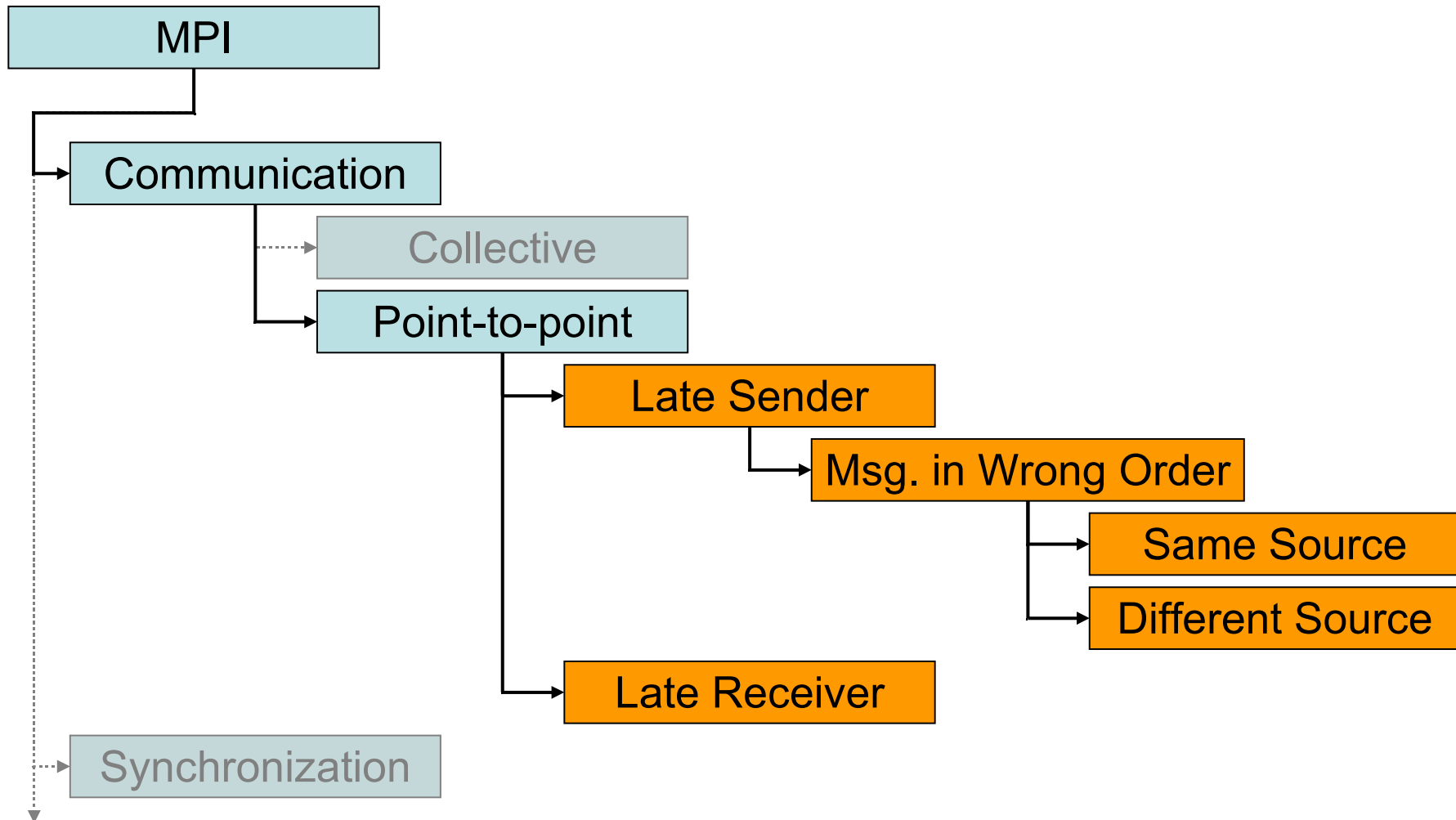
- Waiting times if the destination processes of a collective 1-to-N communication operation enter the operation earlier than the source process (root)
- Applies to: MPI_Bcast, MPI_Scatter, MPI_Scatterv

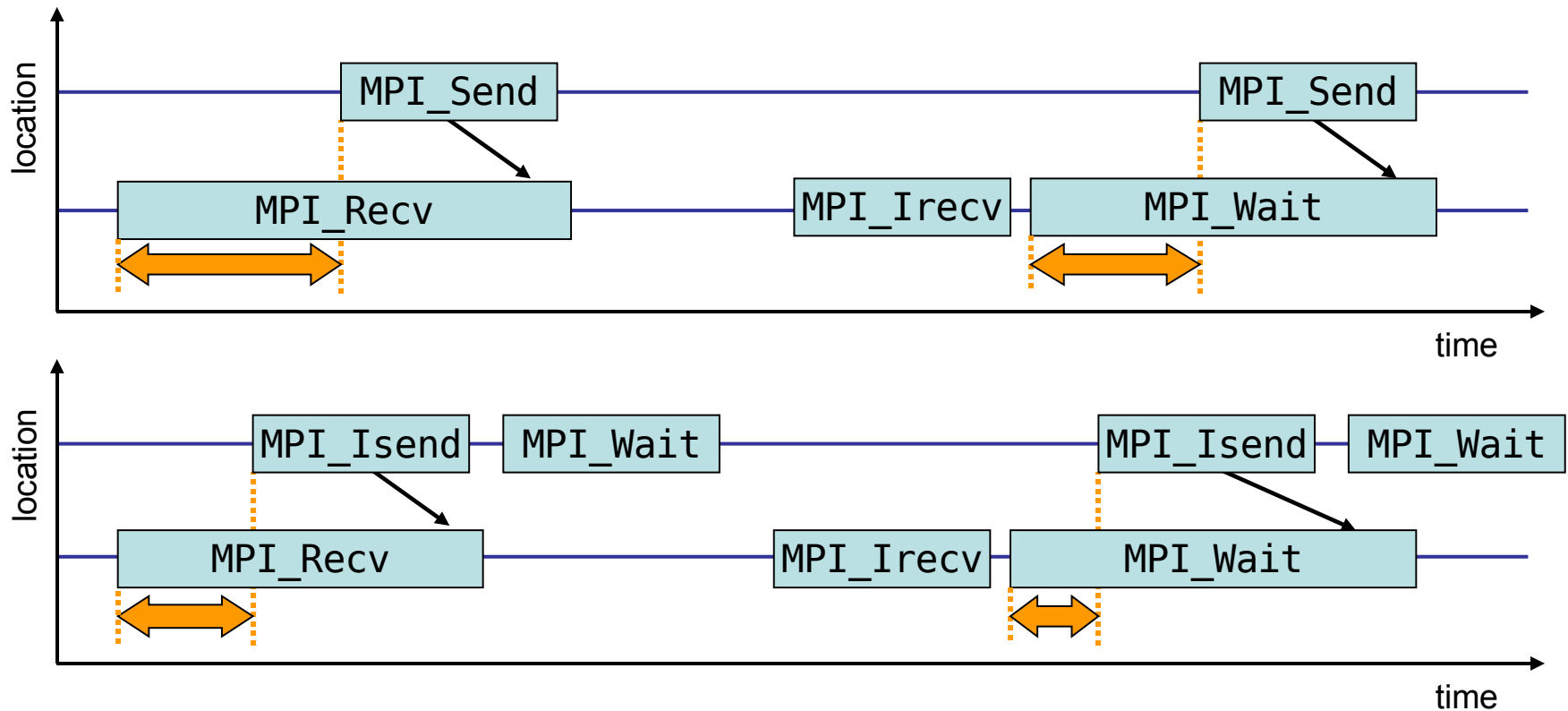


- Waiting time if the destination process (root) of a collective N-to-1 communication operation enters the operation earlier than its sending counterparts
- Applies to: MPI_Reduce, MPI_Gather, MPI_Gatherv

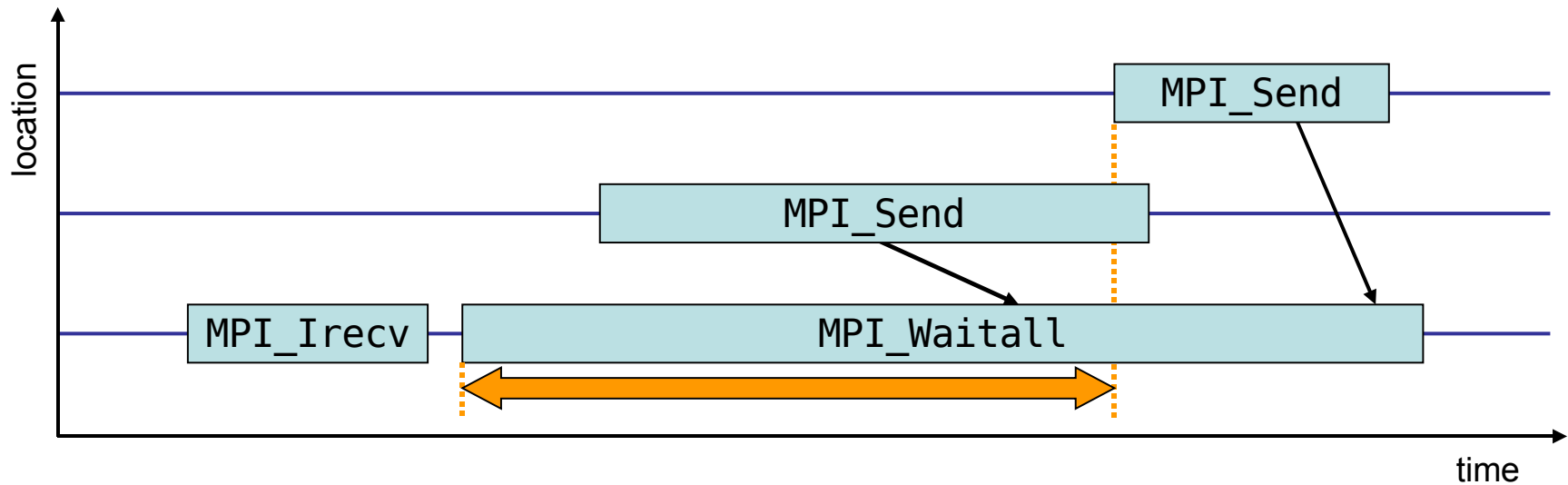


- Waiting time if process n enters a prefix reduction operation earlier than its sending counterparts (i.e., ranks $0..n-1$)
- Applies to: MPI_Scan

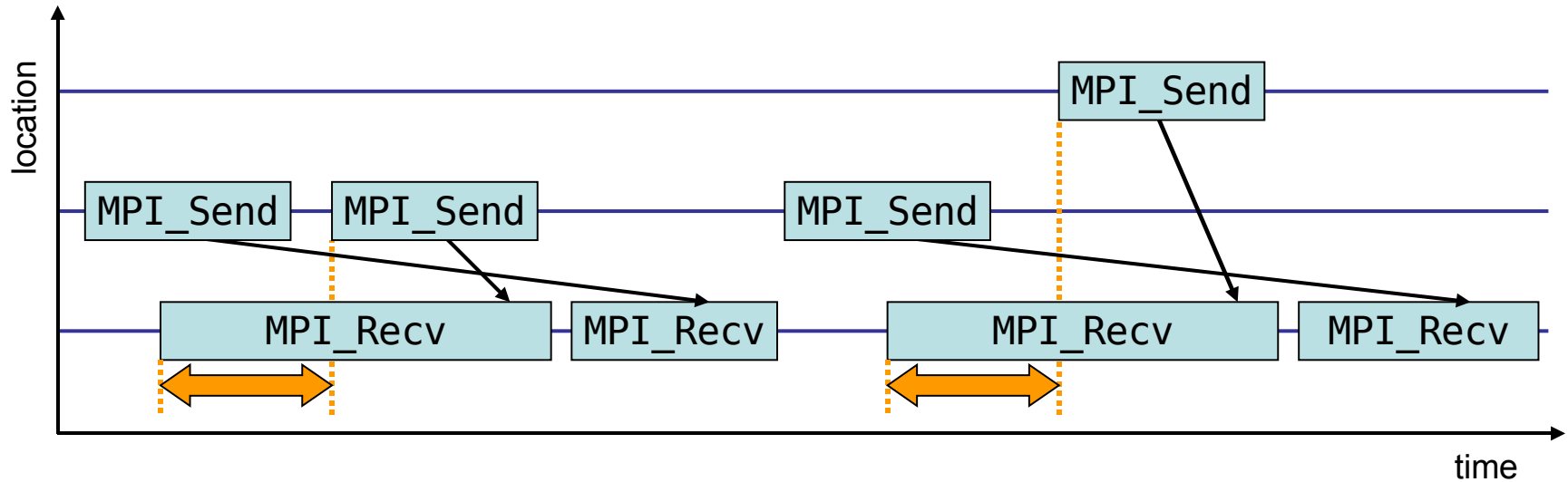




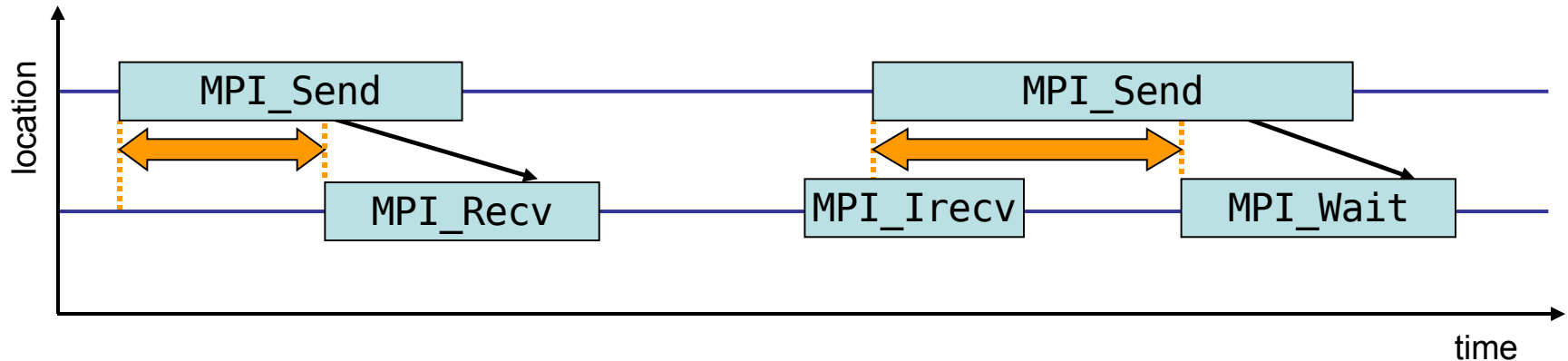
- Waiting time caused by a blocking receive operation posted earlier than the corresponding send operation
- Applies to blocking as well as non-blocking communication



- While waiting for several messages, the maximum waiting time is accounted
- Applies to: `MPI_Waitall`, `MPI_Waitsome`



- Refers to Late Sender situations which are caused by messages received in wrong order
- Comes in two flavours:
 - Messages sent from same source location
 - Messages sent from different source locations



- Waiting time caused by a blocking send operation posted earlier than the corresponding receive operation
- Calculated by receiver but waiting time attributed to sender
- Does currently not apply to non-blocking sends

VI-HPS

SOFTWARE

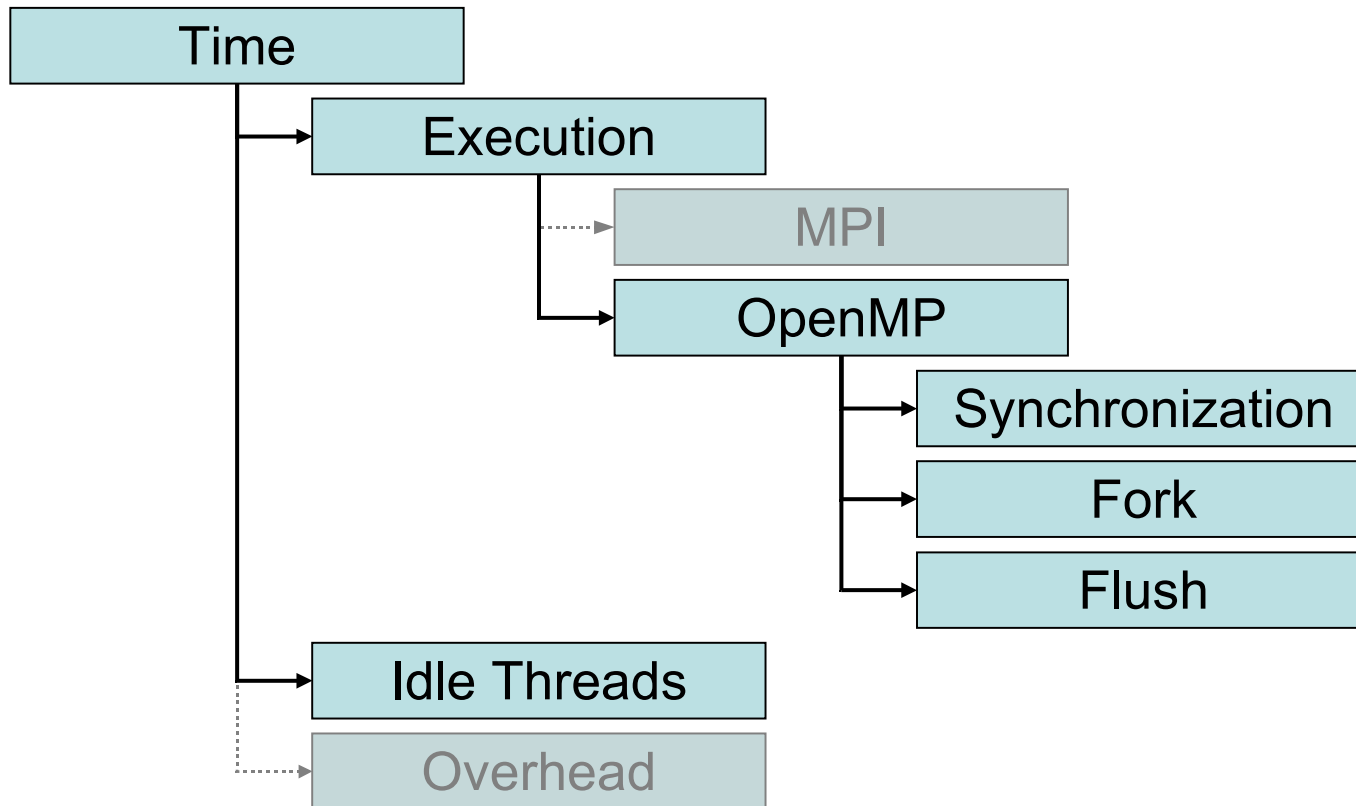
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OpenMP-related metrics



OpenMP

Time spent for OpenMP-related tasks

Synchronization

Time spent for synchronizing OpenMP threads

Fork

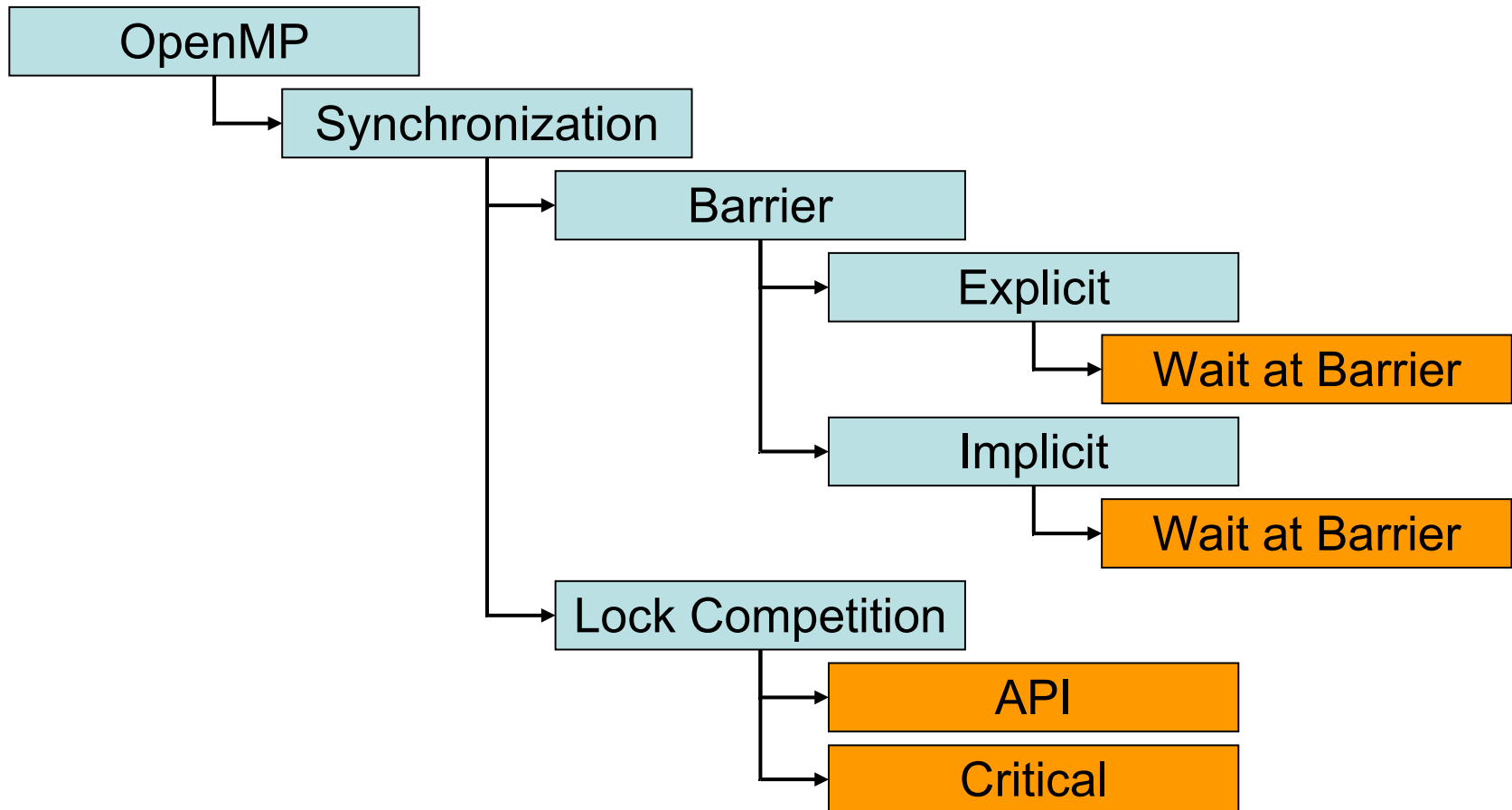
Time spent by master thread to create thread teams

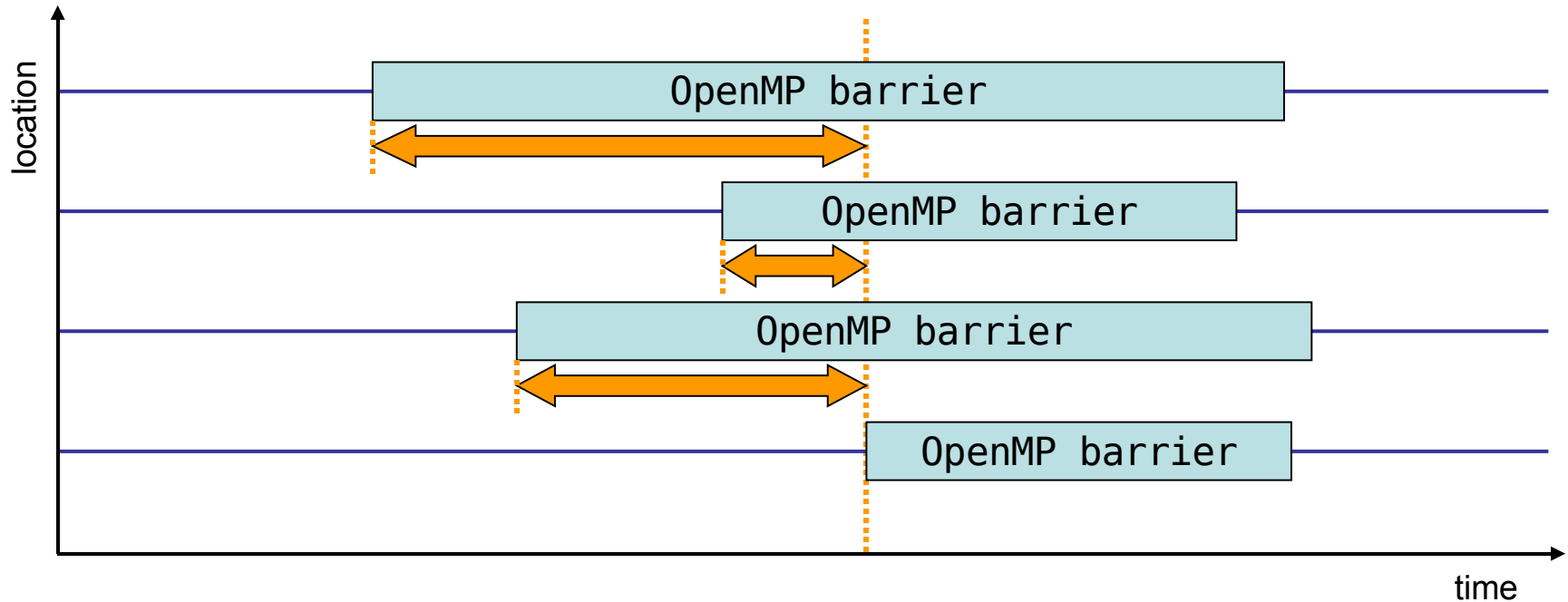
Flush

Time spent in OpenMP flush directives

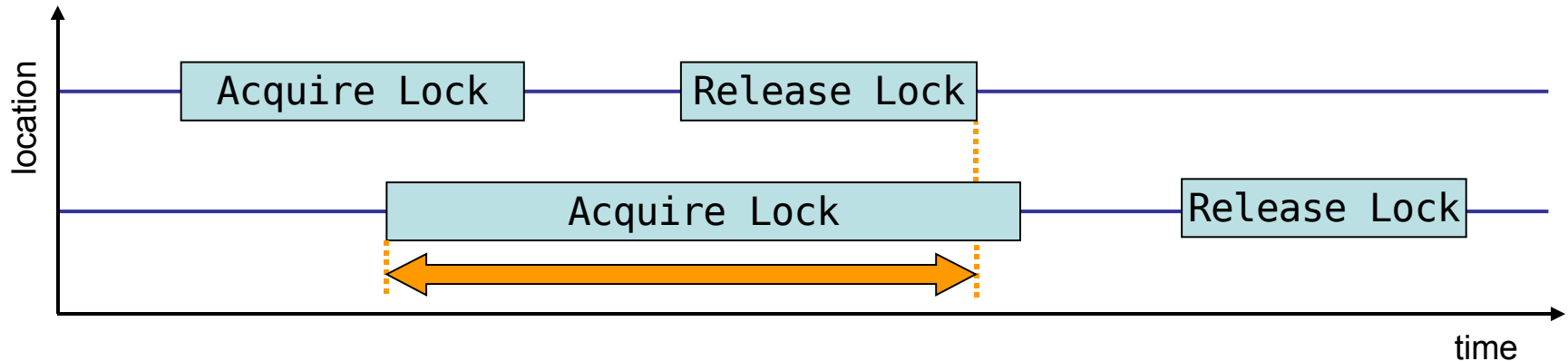
Idle Threads

Time spent idle on CPUs reserved for slave threads





- Time spent waiting in front of a barrier call until the last process reaches the barrier operation
- Applies to: Implicit/explicit barriers



- Time spent waiting for a lock that has been previously acquired by another thread
- Applies to: critical sections, OpenMP lock API