



# Storage Strategy for HPC Users

Philipp Martin

# Agenda

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- I/O in HPC
  - Parallel Filesystems
  - Striping
- RWTH File Systems: Overview
  - Architecture: Big Picture
  - \$HOME & \$WORK
  - \$HPCWORK
  - \$BEEOND
- RWTH File Systems: Best Practices
  - Usage Guidelines

## Storage Parameters

- Performance
  - Bandwidth [GB/s]: How quickly can I move raw bytes?
  - Metadata [IOPS]: How quickly can I perform file operations?

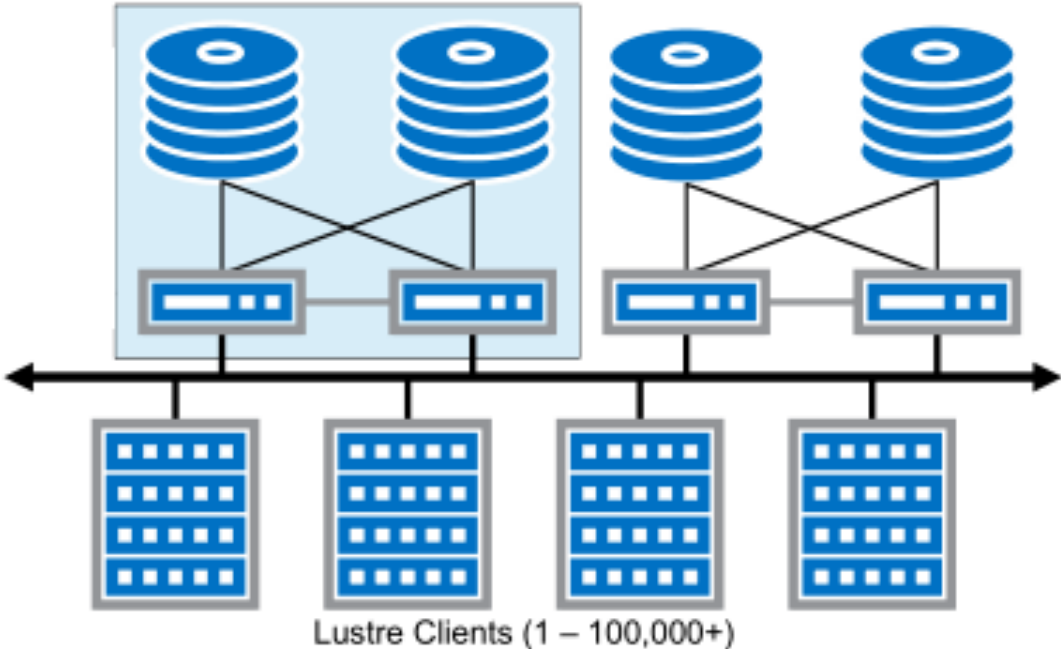
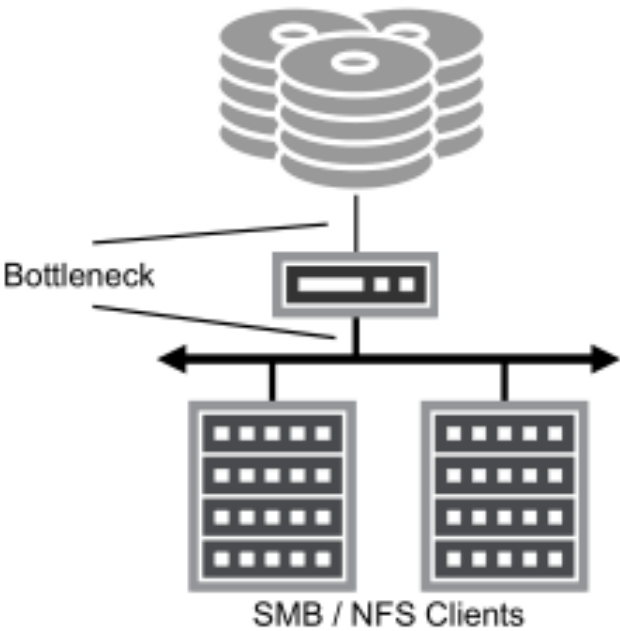
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- Reliability
  - Uptime: How often is the system unreachable?
  - Snapshots: Protection against accidental deletion
  - Backups: Protection against system failures

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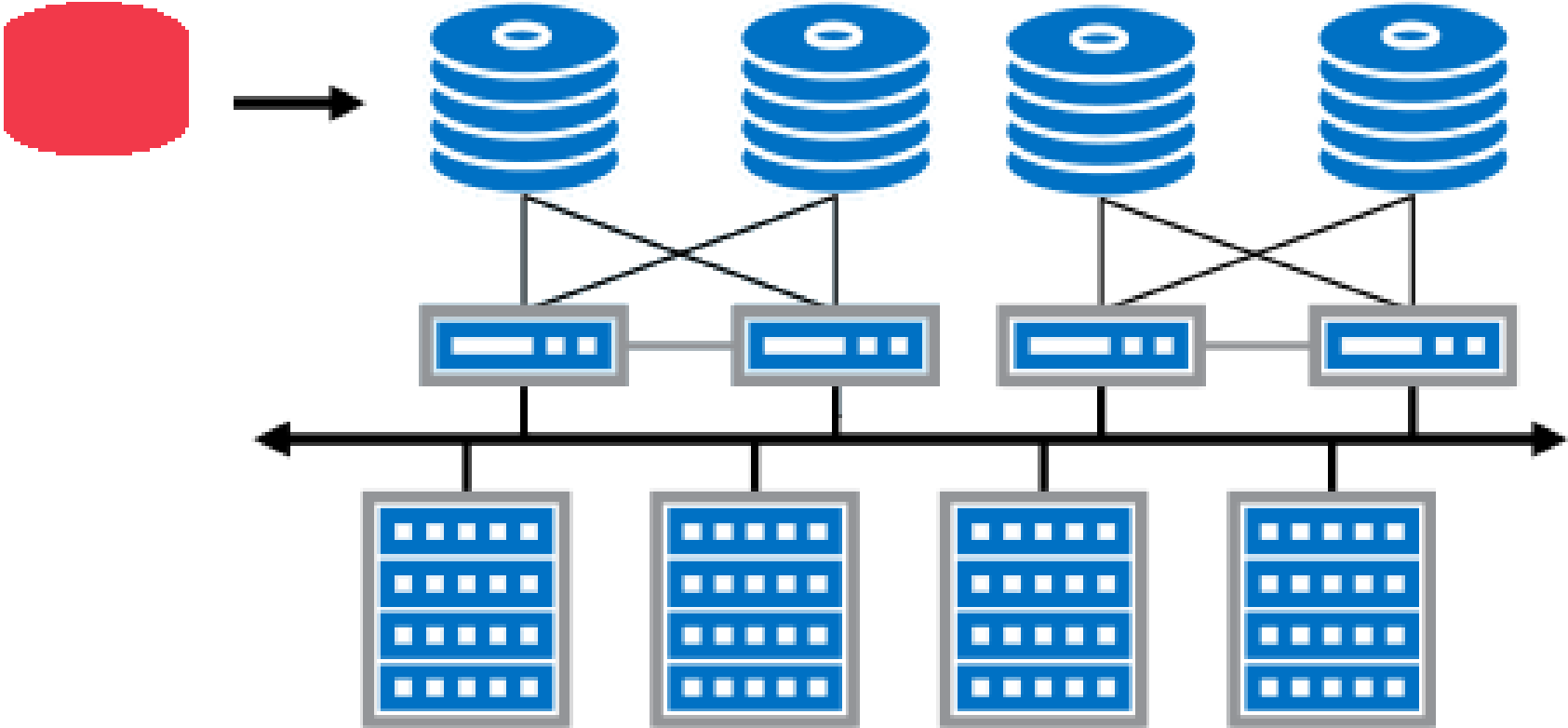
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- Capacity
  - Total size in bytes
  - Total number of files

# Parallel Filesystems

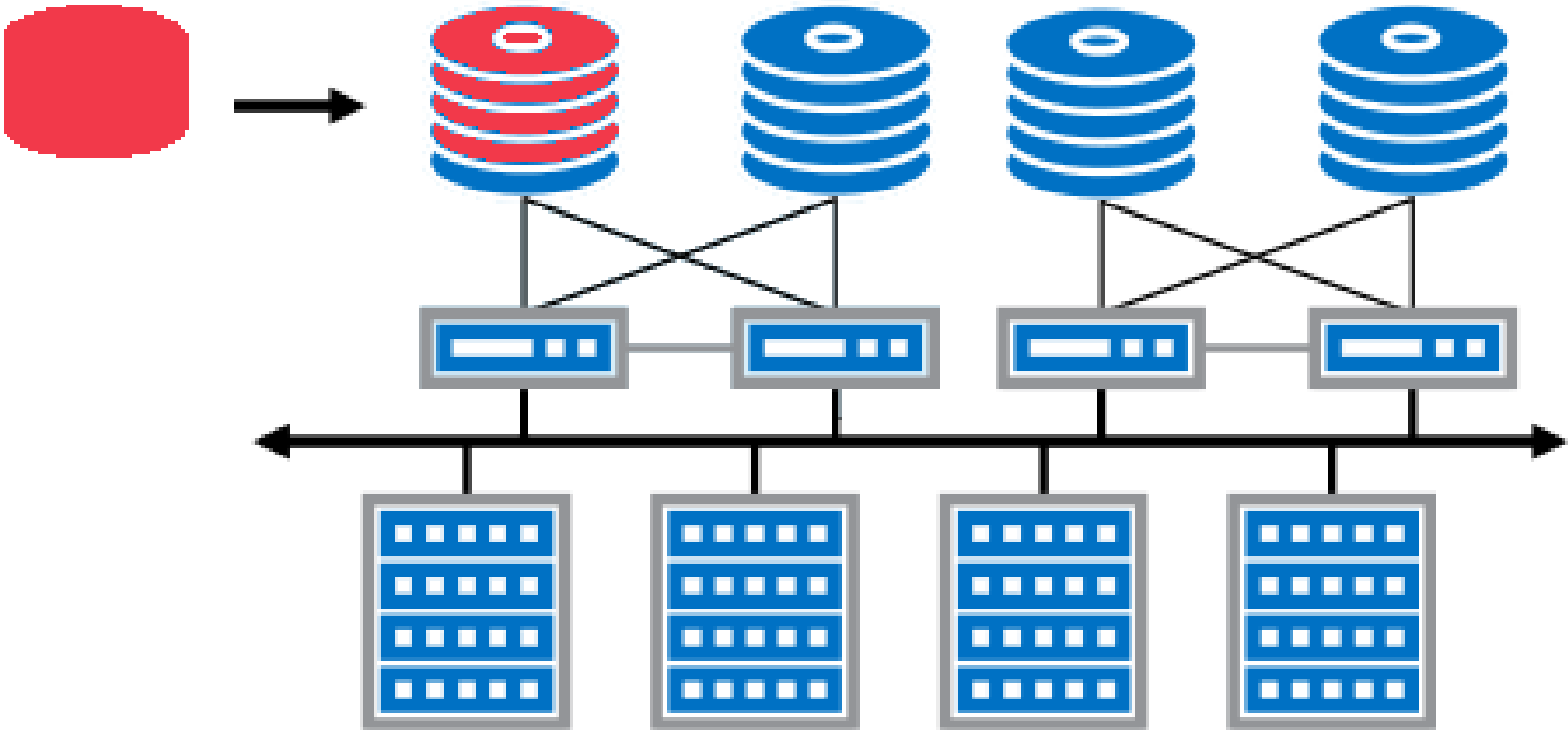


Taken from: <https://wiki.lustre.org/images/6/64/LustreArchitecture-v4.pdf>

Striping

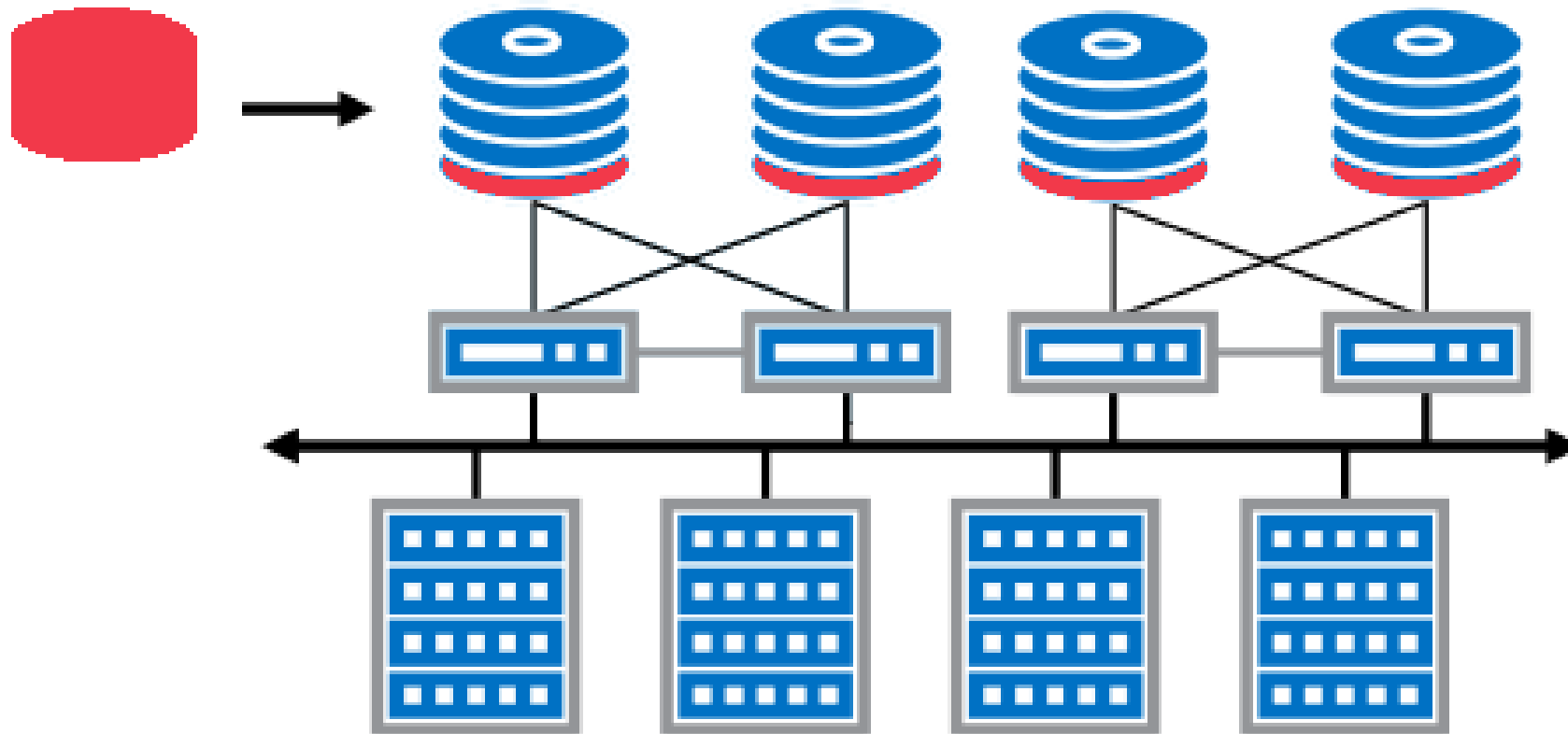


## Striping





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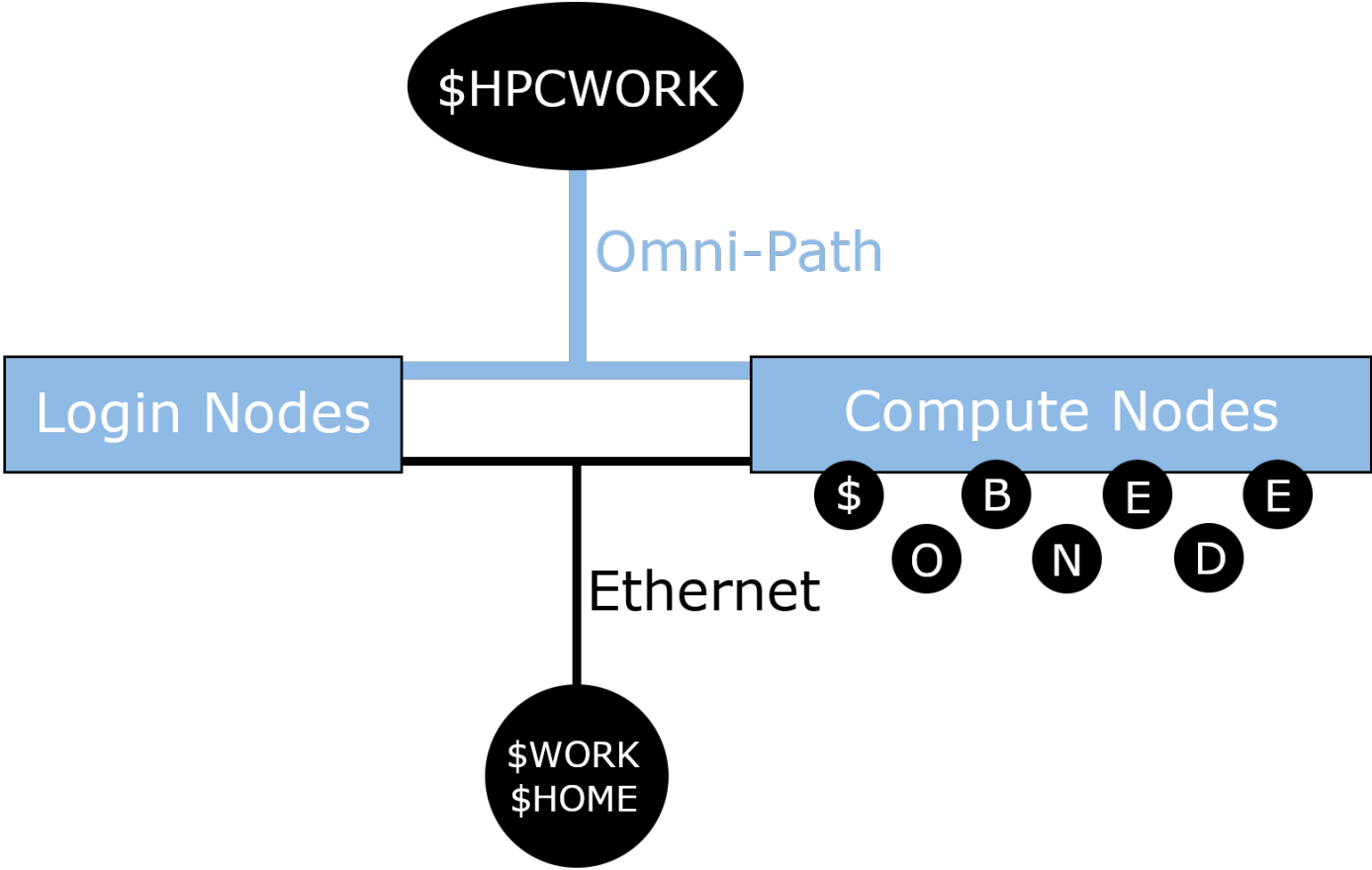


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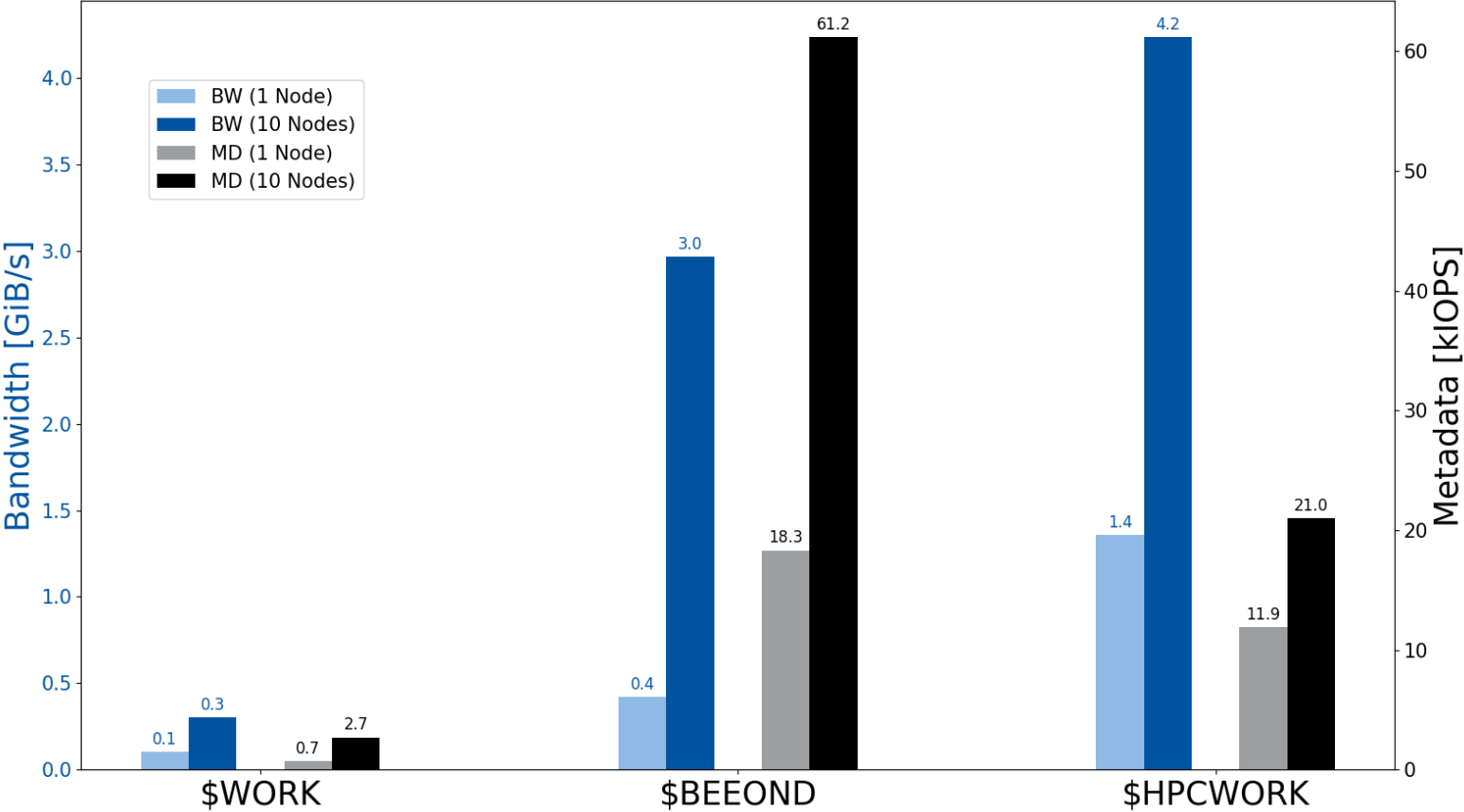
## Big Picture



## Overview - File System Summary

Access	File System	Cap. Quota	File Quota	Backup	Pros	Cons
\$HOME	NFS	100 GB	-	Tape (off-site)	- reliable - backup	- limited bw. - limited quota
\$WORK	NFS	250 GB	-	Snapshots	- reliable	- limited bw.
\$HPCWORK	Lustre	1000 GB	50 000	None	- bandwidth - capacity	- less reliable
\$BEEOND	BeeGFS	-	-	None	- metadata - bandwidth	- temporary - memory usage

## Overview - IO500 Benchmark Results



## \$HOME & \$WORK

- Use NFS over Ethernet
- Limited bandwidth, but very reliable
- \$HOME is backed up to tape
  - \$HOME should be used for configuration files and data that cannot be recovered otherwise
  - \$WORK should be used for applications that are light on I/O

## \$HPCWORK

- Lustre parallel file system
- Access with RDMA network (Intel Omnipath)
- High bandwidth, but limited metadata performance
- Not optimized for reliability
  - Use for applications that use few large files

## \$BEEOND

- File system that uses the local SSDs of the compute nodes
- Is **temporary**, i.e. any data that hasn't been copied somewhere else is lost when the job ends
  - Request via #SBATCH --beeond
  - Staging currently in progress, likely to be rolled out by end of March



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- Use for applications that use many small files
- Use for jobs that use a moderate number of nodes (< 50)

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  - Warning: temporary (per job) storage!

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  - \$WORK: supports large number of small files
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  - Simple to use
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- Use data transfer nodes for transferring large amounts of data
  - {copy, copy18-1, copy18-2}.hpc.itc.rwth-aachen.de

# Questions?

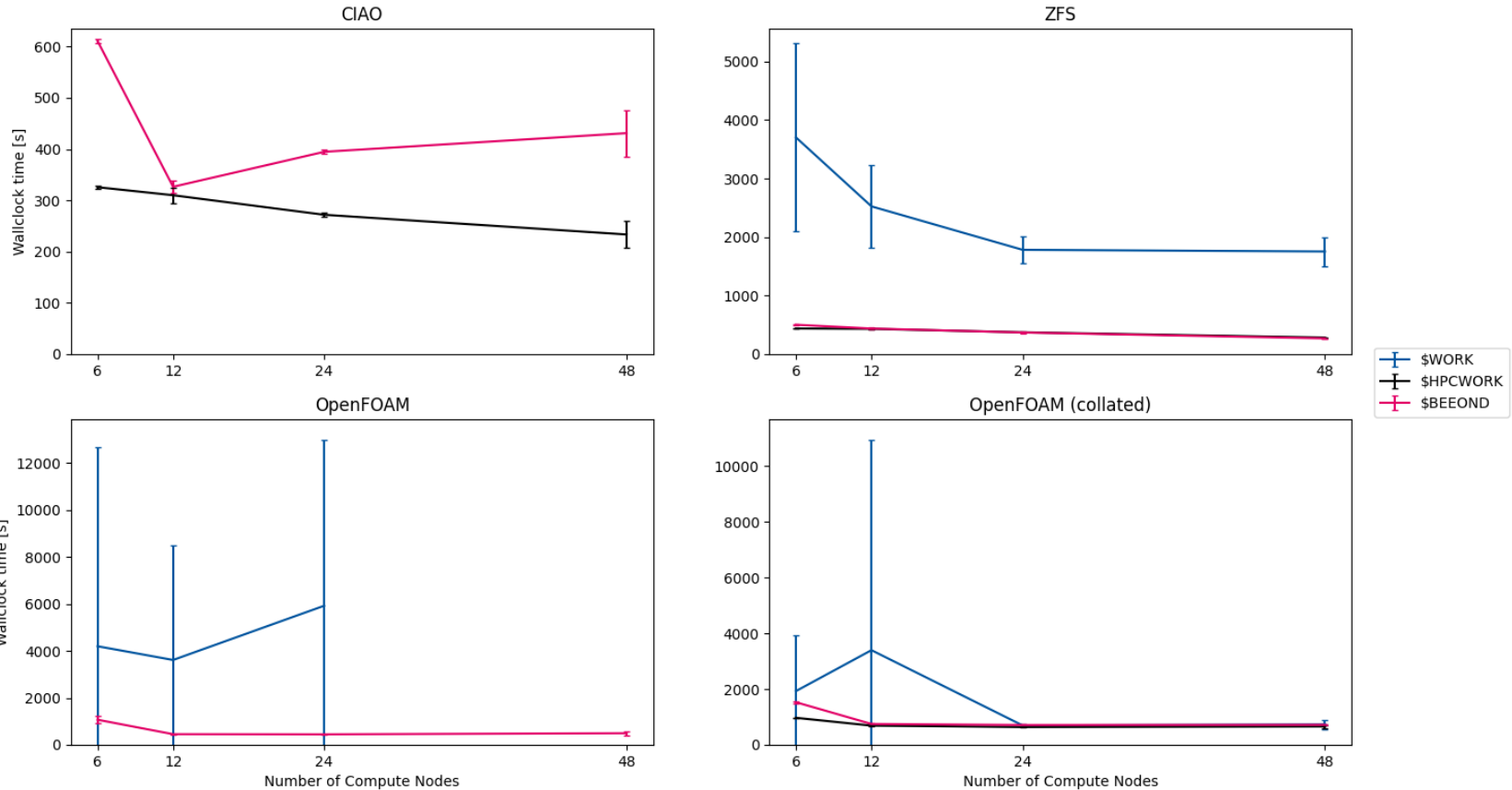
# Backup



## Overview - IO500 Benchmark Results

- The IO500 is a benchmark designed to test the I/O capabilities of High-Performance Computing systems
- It uses several different scenarios to test both best and worst cases for bandwidth and metadata performance
- The results are averaged geometrically

## Benchmarks



## Parameters

- Isilon (\$WORK, \$HOME)
  - 15 Nodes
  - Each: 35 HDDs (3 TB, 7200 RPM, SATA) and 1 SSD (1.6 TB, SATA)
  - Total: 1.1 PB Net Capacity, 4 GB/s aggregate bandwidth
- Lustre (\$HPCWORK)
  - 10 Units
  - Each: 180 HDDs (8 TB, 7200 RPM, SATA)
  - Total: 9.9 PB Capacity, 150 GB/s aggregate bandwidth
- Local disks (\$BEEOND)
  - Per compute node: 1 SSD (480 GB, SATA)

- Lustre-16
  - 3 PB Capacity, 50 GB/s aggregate write bandwidth, 35 GB/s aggregate read bandwidth